



The Information Architecture Institute

2012



Salary Survey

Annual IA Salary and Benefits Survey

About the IA Salary and Benefits Survey

The Information Architecture Institute conducts an annual salary survey to capture information on compensation, daily work habits and demographics of information architecture practitioners. Summary data, as well as open-ended responses are presented, helping formulate questions for next year's survey. The most recent Salary Survey as well as past years surveys can be found online at <http://iainstitute.org>. Please send any feedback or requests to info@iainstitute.org.

Methodology

The 2012 IA Institute Salary Survey was conducted from July to November 2012. Members of the IA Institute, IxDA and sigia-I were invited to participate. A link to the survey was also promoted via the IA Institute homepage, newsletter and Twitter account. A total of 309 responses were collected. Respondents who did not enter a salary range were filtered out for salary calculation purposes. You may download the expanded results from <http://iainstitute.org>. We removed city data from the results due to concerns about the privacy of individuals in places where a small, easily identifiable population of respondents live. A list of cities is available in the comments section and a narrower analysis by location is available by request.

Survey responses were collected via a SurveyMonkey form located at: <http://www.surveymonkey.com/s/2012-IA-Salary-Survey>. The survey contained nineteen questions covering salary, age, gender, education, benefits, typical tasks, management and job satisfaction. Additional open ended responses were collected to help illustrate the results, including additional job titles and benefits not included in our survey, previous positions held, courses or degree programs taken and any additional information the respondent wishes to contribute.

All figures were represented in US dollars. A currency converter was provided in the survey for those who use non-US currency. Since respondents gave us a salary range instead of an exact salary figure, it is impossible to estimate a true average or median salary. In our analysis, we have estimated the median for various data points by taking the midpoint of the salary range a person selected and then averaging that figure for various data points, eliminating the "Over \$200,000" and "Under \$10,000" groups, which do not have a midpoint. We also present median salary estimates, based on midpoints, for comparison purposes, but it is better to read the survey results in terms of a percentage that falls within a range rather than thinking in terms of a specific salary.

About the Information Architecture Institute

The Information Architecture Institute (IA Institute – formerly The Asilomar Institute for Information Architecture “AIIA”) is 501(c)6 professional organization that supports the practice of Information Architecture. Through education, advocacy, services, and social networking, the Institute supports a community of practitioners, leading the way in demonstrating the value of information architecture to the world at large, and providing a framework for members to improve their skills and enhance their professional standing.

2012 IA Salary and Benefits Survey

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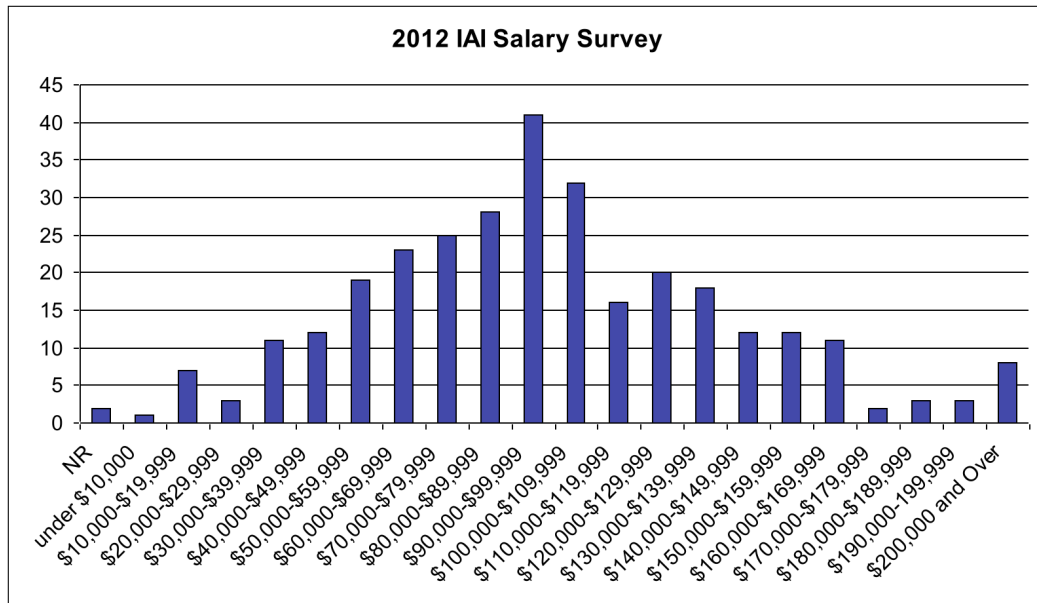
APPENDIX

Full Survey Results	30-82
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SALARY AND WAGES

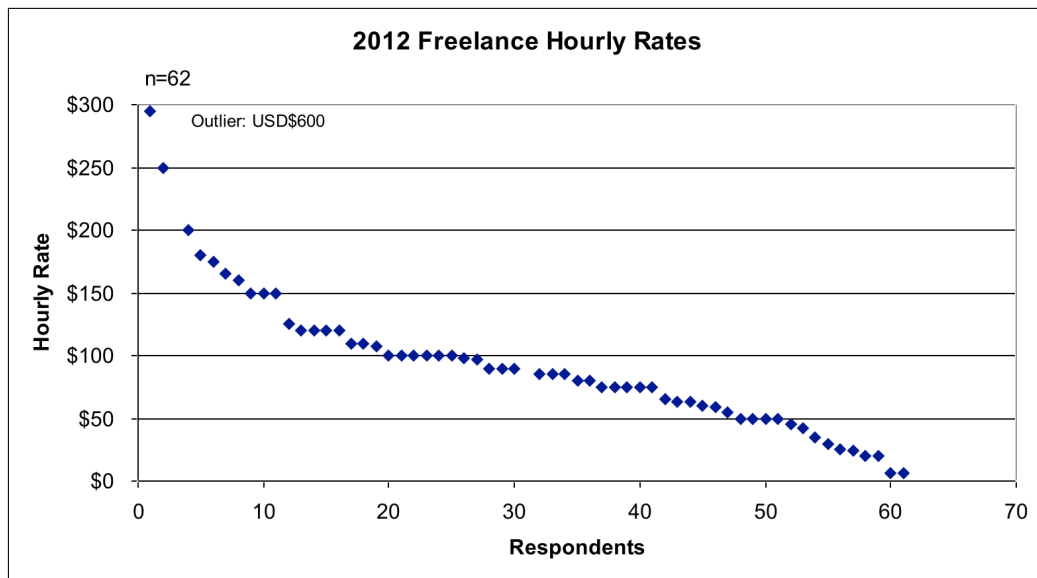
Salary Range:

- The salary range with the most responses was USD\$90,000-99,999, representing 13.3% of the total responses.
- The ranges between USD\$100-109,999, USD\$80,000-89,999 and USD\$70,000-79,000 were second, third and fourth highest.
- The top five ranges clustered between USD\$60,000 and USD\$109,000, representing 48.2% of the total.
- Using midpoints, the average salary was estimated to be USD\$99,152. The median salary was UDS\$94,999.
- Using midpoints is inexact; particularly since the top and bottom ranges do not have identifiable midpoints. When excluding the top and bottom ranges, the average salary is USD\$96,744, or 2.4% lower, than when these ranges are included.
- Salary rates appear to be just under USD\$6,000 per year higher than last year's report, a considerable change since the previous year when average salary had dropped by USD\$2,000.



Freelance Rates:

- Responses for freelance hourly rate ranged from USD\$6.00 to USD\$600 per hour. One outlier was removed from this chart, USD\$600, leaving the maximum rate at USD\$295/hour. The average freelance rate (excluding outliers) was USD\$94.59. The median rate was USD\$90.00 and the modal rate was USD\$100.00, with six people indicating that rate. Average freelance rate is up USD\$4.01 over 2011, median up USD\$5.00 and mode up USD\$10.00.
- Note on Outliers: We performed a Grubbs test and eliminated the numbers above USD\$295. The Interquartile Test for outliers is somewhat more aggressive, as follows:
 - Grubbs Test: Eliminates all numbers from 295 and up in this list, leaving a median rate of USD\$94.59. (<http://www.graphpad.com/quickcalcs/Grubbs1.cfm>)
 - Interquartile Test: Eliminates values that are more than 1.5 times the interquartile range (82.5), or above USD\$201.38, leaving a median rate of USD\$88.56.
- One response that was non-numerical was eliminated from the study.

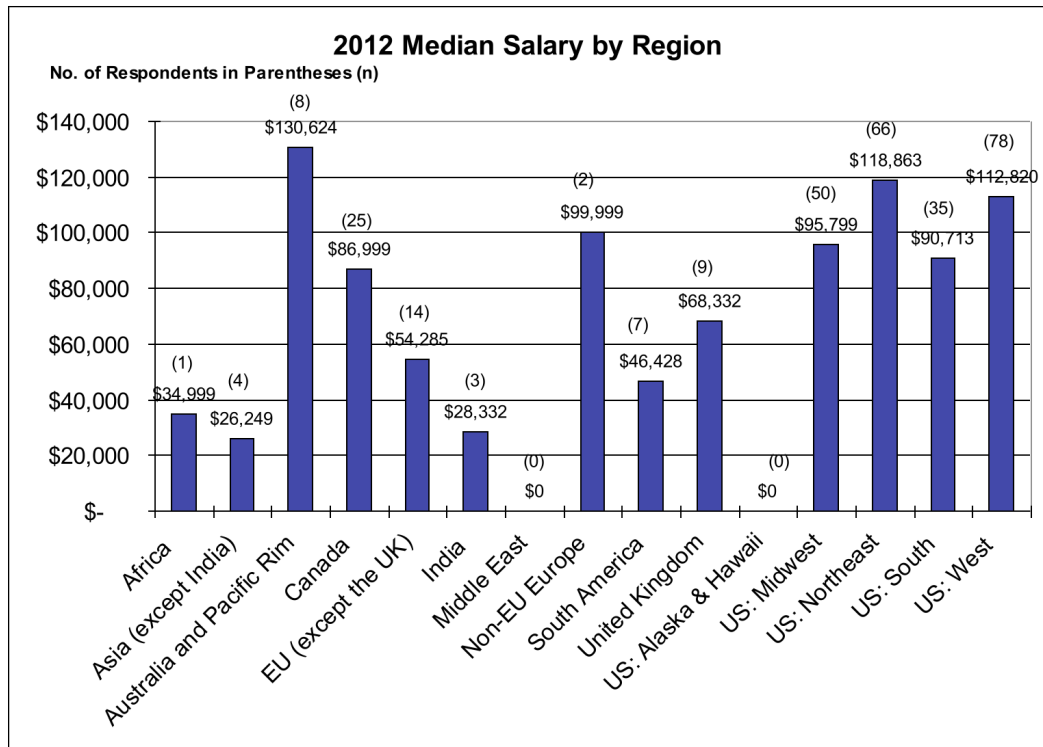


- We asked whether respondents were paid hourly, per diem, per project or by commission or equity share. Respondents were able to select more than one answer. Sixty-five respondents entered 87 answers to this question. Some respondents reported more than one answer.

- Most responses (59.8%) indicated that they were paid an Hourly Rate. Another 24.4% are paid Per Project Rate, 10.3% receive a Per Diem Rate, while one respondent each indicated Commission or Share of Equity.
- We also had two write-in quotes from freelancers indicating they were paid a “Per Week Rate” and “donuts and coffee.”

Region:

- The Australia and Pacific Rim held the top median salary by Region at USD\$124,999. At 66 responses, second place US: Northeast has a more reliable median salary at USD\$114,999, followed by US: West with USD\$104,999 (78 responses).
- The United Kingdom's median dropped significantly since 2011, however there were many fewer responses, making the decline difficult to support.
- The regions rankings are as follows (with number of responses in parentheses): Australia and Pacific Rim (8), US: Northeast (66), US: West (78), Non-EU Europe (2), US: Midwest (50), US: South (35), Canada (25), United Kingdom (9), EU (except the UK) (14), South America (7), Africa (1), India (3), Asia (except India) (4)
- No responses were collected for the Middle East or US: Alaska & Hawaii in this year's survey.
- Note that a careful cost of living analysis should be considered when comparing one region or metro area to another, since living costs can be much higher in some areas than in others. Also when comparing one region to another, consider differences in benefits that are offered through the employer versus those that must be paid for by the individual or that are subsidized by government programs. In the United States, for example, while medical insurance is considered a benefit, the difference in actual cost of medical care can be significant compared to other countries.
- Once again our survey had an overwhelming response from the United States, with 75.8% of responses coming from the US. It is a goal of the IA Institute to better represent non-US regions more thoroughly.



Region	Number of Respondents	Inferred Average Salary (\$USD)	Median Salary (\$USD)
Australia and Pacific Rim	8	130,624	124,999
US: Northeast	66	118,863	114,999
US: West	78	112,820	104,999
Non-EU Europe	2	99,999	99,999
US: Midwest	50	95,799	94,999
US: South	35	90,713	84,999
Canada	25	86,999	84,999
United Kingdom	9	68,332	54,999
EU (except the UK)	14	54,285	44,999
South America	7	46,428	34,999
Africa	1	34,999	34,999
India	3	28,332	14,999
Asia (except India)	4	26,249	24,999
US: Alaska & Hawaii	NR	NR	NR
Middle East	NR	NR	NR

Country:

- Once again our survey had an overwhelming response from the United States, with 74.4% of responses coming from the US. Higher count indicates greater reliability; unfortunately, few countries had enough responses to indicate a reliable median salary outside the United States.
- Switzerland was the top earner (based on a single response) with a median salary of USD\$154,999. This sample is too small to show any reliability for the country as a whole. Of those countries with more than five responses, Australia was the highest at USD\$124,999 (8), followed by the United States (229) at USD\$104,999, Canada (25) at USD\$84,999 and the United Kingdom (9) at USD\$54,999.
- Other countries with less than 5 responses included Germany (3) at USD\$94,999, Sweden (2) at USD\$59,999, Italy (2) at \$49,999, The Netherlands, Argentina and Spain at USD\$44,999, China at USD\$39,999, Brazil and South Africa at USD\$34,999, Latvia and Poland at USD\$24,999, Colombia at USD\$19,999, India and the Philippines at USD\$14,999 and Thailand at Under USD\$10,000.

Country	Number of Respondents	Inferred Average Salary (\$USD)	Median Salary (\$USD)
Switzerland	1	\$ 154,999	\$ 154,999
Australia	8	\$ 130,624	\$ 124,999
United States	230	\$ 107,466	\$ 104,999
Germany	3	\$ 84,999	\$ 94,999
Canada	25	\$ 86,999	\$ 84,999
NA	8	\$ 83,570	\$ 64,999
Sweden	2	\$ 59,999	\$ 59,999
United Kingdom	9	\$ 68,332	\$ 54,999
Italy	2	\$ 49,999	\$ 49,999
Netherlands	3	\$ 44,999	\$ 44,999
Argentina	1	\$ 44,999	\$ 44,999
Spain	1	\$ 44,999	\$ 44,999
China	2	\$ 39,999	\$ 39,999
Brazil	4	\$ 59,999	\$ 34,999
South Africa	1	\$ 34,999	\$ 34,999
Latvia	1	\$ 24,999	\$ 24,999
Poland	1	\$ 24,999	\$ 24,999
Colombia	2	\$ 19,999	\$ 19,999
India	3	\$ 28,332	\$ 14,999
Philippines	1	\$ 14,999	\$ 14,999

Metropolitan Area:

- Responses sorted by metro area were higher in the US, Toronto and London than in other cities. Only San Francisco reported more than 20 responses. Also, given low response rates in some metro areas, the data potentially could be personally identifiable; therefore we hesitate to report results for metro areas with low response rates.
- The top ten metropolitan areas by salary were all US cities with at least 7 responses. The top seven cities were all over USD\$100,000. The metropolitan area with the highest salary was San Francisco at (USD\$134,999) followed by New York City and Boston, tied at (USD\$124,999). The next ranking cities were Chicago at USD\$114,999, Los Angeles at USD\$109,999, Washington, DC and Philadelphia at USD\$104,999. Seattle, Atlanta, Detroit, and Minneapolis came in at USD\$94,999. Toronto and Austin tied for 12th place at USD\$74,999 and London came in 15th at USD\$69,999.
- Use caution when interpreting these figures as the number of responses for each city was rather small.

Metropolitan Area	Number of Respondents	Inferred Average Salary (\$USD)	Median Salary (\$USD)
San Francisco	24	\$136,457	\$134,999
New York City	17	\$134,411	\$124,999
Boston	15	\$113,332	\$124,999
Chicago	17	\$114,999	\$114,999
Los Angeles	16	\$124,374	\$109,999
Washington, DC	14	\$117,142	\$104,999
Philadelphia	7	\$112,142	\$104,999
Seattle	16	\$91,874	\$94,999
Atlanta	11	\$102,272	\$94,999
Minneapolis	9	\$93,888	\$94,999
Detroit	7	\$93,181	\$94,999
Toronto	14	\$84,285	\$74,999
Austin	6	\$79,999	\$74,999
London	6	\$79,999	\$69,999

Salary Increases:

- 38.3% of respondents noted 1-5% annual increase in salary, down 0.6% from 2011.
- 14.3% indicated a 6-10% annual increase, up 0.3% from 2011.
- 2.7% noted a decrease in income, down 0.8% from 2011.
- 6.2% reported an increase of 11-15% over the previous year and 6.3% had an increase of 16-20%.
- 11 people reported an increase over 30% of the previous year's salary.
- 22.7% entered "not applicable" which could indicate no change.

Age:

- The field is predominantly 26-45 years old, although there is also a large group (10%) in the 46-50 year old category. 36-40 year olds have the highest median Salary at USD\$114,999. This is 21.1% greater than the next youngest group. (There was one person in the Over 65 group earning more than USD\$200,000).
- There is little variation between the 41-45, 46-50 and 51-55 year old groups. Each earns a median salary of USD\$104,999, which is 8.7% less than the 31-35 year old group.
- After age 55, median salary dropped again by 9.5%, an improvement on the previous year when the difference was negative 24%. Average salaries were somewhat more stable for these age groups, with the 46-50 group earning the most at USD\$116,718. Average salary did not drop until the 56-60 year old group, but there were fewer respondents, so it is difficult to conclude anything from this change.
- We looked at responses for gender, education level, experience level and years in the industry to see if there might be a reason for the 8.7% drop after age 50.
- There was no significant difference based on education level. Almost the same percentage had a Master's Degree or higher. In fact, in the oldest two cohort groups, the majority had at least a Master's Degree.

- Gender could be a factor. Fifty percent of the 46-50 age group are female versus 73.3% of the 51-55, 80.0% of the 56-60 group and 66.7% in the 61-65 group, compared to under 45% in the 36-40 and 41-45 group.
- There was a slightly higher percentage of part time workers in the 56-60 age group, versus 36.7% in the 36-40 age group and 36.5% in the 41-45 age group, but fewer in the 46-50 age group (21.9%) and the 61-65 age group (33.3%).
- Industry experience also did not seem to contribute to lower salaries for any group, except the 56-60 age group, where 80% of respondents had less than 10 years experience in the IA field.
- It seems that the main difference for the drop in salary after age 50 may be attributed to these cohorts having more women serving in lower level positions. Having a higher degree does not appear to increase salary over age 56, though it is more common in these age groups.

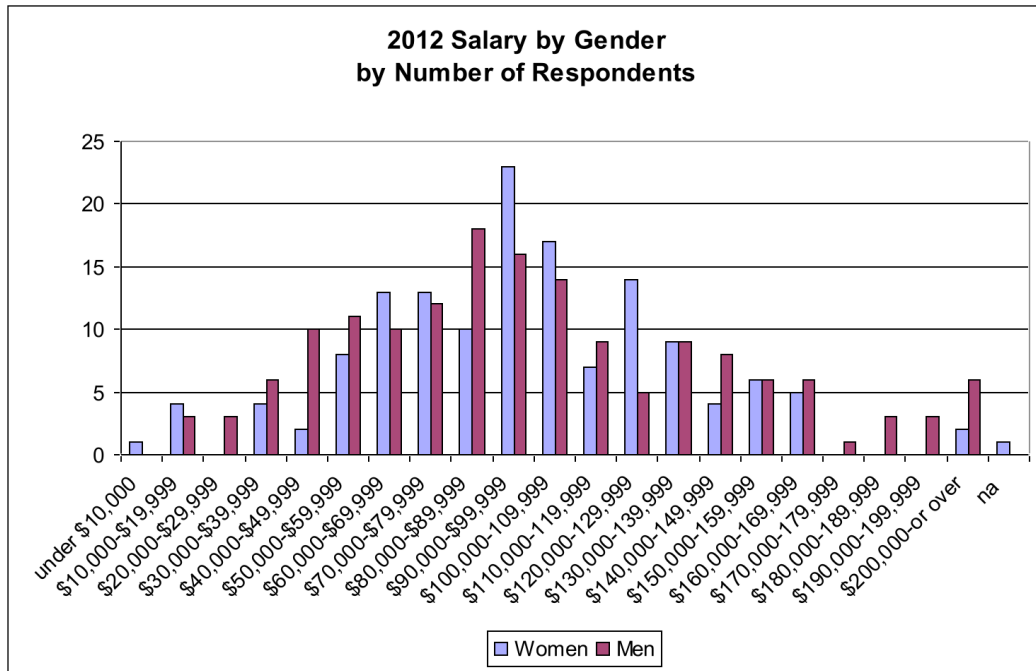
Age	Number of Respondents	Percent of Responses	Inferred Average Salary (\$USD)	Median Salary (\$USD)
21-25	12	3.9%	\$ 41,249	\$ 39,999
26-30	61	19.9%	\$ 72,376	\$ 74,999
31-35	61	19.9%	\$ 93,933	\$ 94,999
36-40	60	19.5%	\$ 112,582	\$ 114,999
41-45	52	16.9%	\$ 115,768	\$ 104,999
46-50	32	10.4%	\$ 116,718	\$ 104,999
51-55	15	4.9%	\$ 114,332	\$ 104,999
56-60	5	1.6%	\$ 104,999	\$ 94,999
61-65	3	1.0%	\$ 104,999	\$ 104,999
Over 65	1	0.3%	\$ 200,000	\$ 200,000

Gender:

- This year the gender breakdown was 47.4% female and 52.6% male respondents, a nearly equal swap of gender rates from 2011.
- The median salary for females and males was the same (USD\$94,999) and unchanged from 2011.
- Average salaries were higher for males at USD\$100,156 versus USD\$97,781 for females. Indicating a possible loss of gender parity. The average salary difference between men and women of USD\$2,376 has widened versus the salary lead for men of USD\$1,619 in 2011. This was curious because men and women occupy

management and higher positions at a similar rate, 16.4% of men versus 16.1% of women.

- While this year, more women reported working at the Executive/CEO/President level, 4.9% versus 3.1% of male respondents, males who are CEOs tend to earn more than female CEOs. Also, Men with PhD degrees tend to earn more than women with PhDs. These two factors could explain the disparity in average salary.



Education Level:

- This year, we added a new series of questions about education, including names of schools, degree programs and certificates. These responses are included in the Appendix and will be incorporated in our Schools Teaching IA page on the website in 2013.
- The highest level of educational attainment for the majority of respondents is a Master's Degree (50.0%), followed by Bachelor's Degree (30.5%) and Some Graduate School (8.1%). 95.5% of respondents have at least a Bachelor's Degree.
- 64.9% of respondents pursued post-baccalaureate degrees and/or certificates. This is higher than in previous year's surveys, a continuation of a trend noted last year.

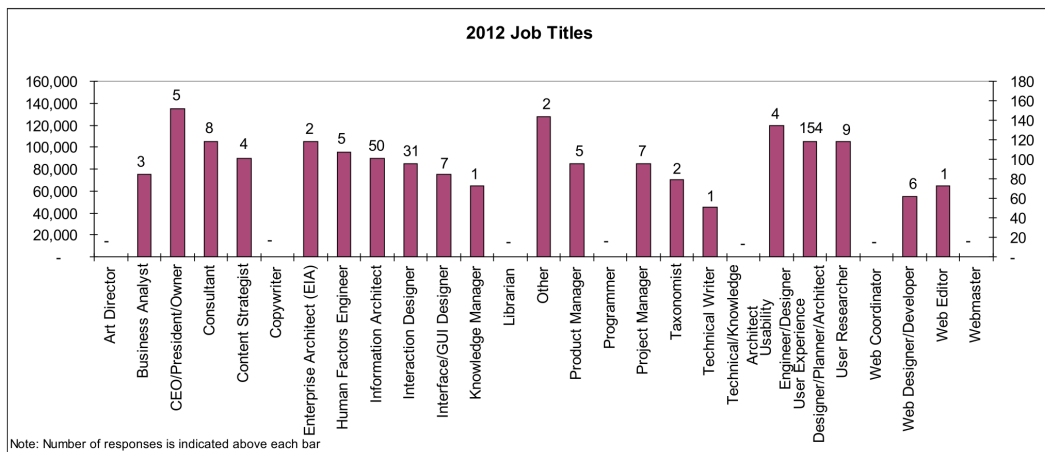
Highest Degree Earned	Respondents	Inferred Average Salary (\$USD)	Median Salary (\$USD)
No degree	3	\$ 118,332	\$ 134,999
High school degree	7	\$ 89,285	\$ 104,999
Junior college degree	4	\$ 112,499	\$ 104,999
Bachelor's degree	94	\$ 92,339	\$ 94,999
Certificate Program	10	\$ 88,999	\$ 79,999
Some graduate school	25	\$ 101,599	\$ 104,999
Master's degree	154	\$ 101,176	\$ 94,999
Doctorate	10	\$ 131,499	\$ 134,999
Post-doctorate program	1	\$ 104,999	\$ 104,999
No Response	0	\$ -	\$ -

Note: We did not ask whether the Certificate was pre- or post-baccalaureate. Certificates may be earned with or without a Bachelor or Junior College degree. Therefore, placing it after Bachelor's degree is somewhat arbitrary.

- Though the median salary for respondents with a Master's Degree was equal to those with Bachelor's Degrees (USD\$94,999), the average salary was USD\$8,836 higher. Even some graduate school credit is helpful. In fact those citing some graduate credits, though not a Master's, earned USD\$9,260 more than those with Bachelor's Degrees and are in a higher median bracket.
- While the number of respondents holding Doctorate Degrees is only 3.2% of total respondents, figures indicate that on average they earn nearly 30.0% more than those with Master's Degrees and 42.4% more than those with Bachelor's Degrees.
- Seven respondents indicated their highest educational attainment was High School and also held a healthy median salary of USD\$104,000, indicating, perhaps, that with diligence, a High School graduate can earn a salary comparable to that of their peers with degrees.

Job Title:

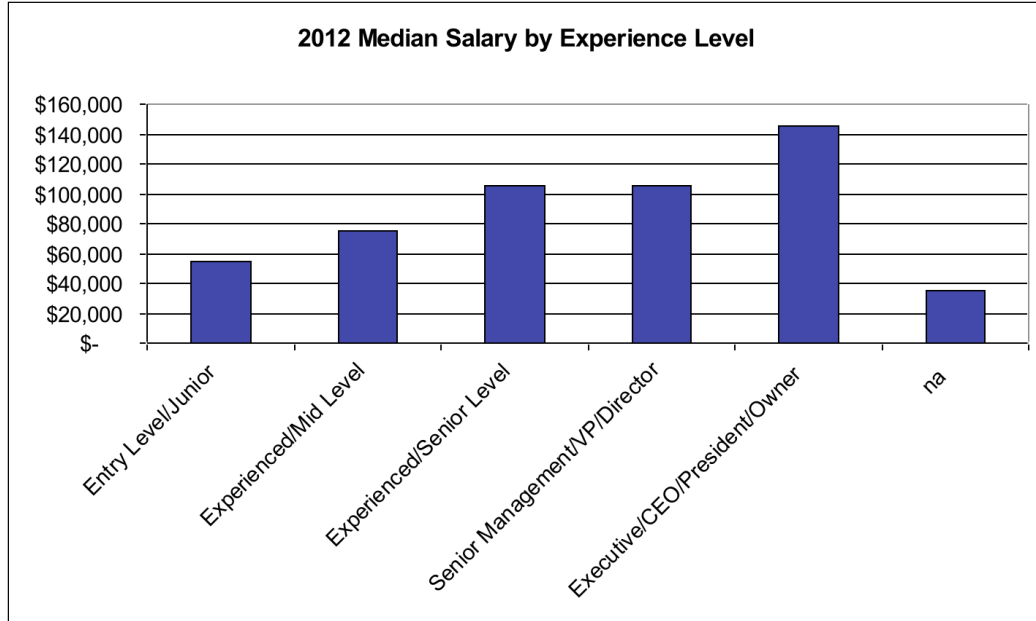
- 154 respondents, or 50.2% of the total, described themselves as User Experience Designer/Planner/Architects. 89 respondents held Experienced/Senior level positions with 29 in Experienced/Mid Level and 24 in Senior Management/VP/Director.
- The next largest group was Information Architects at 16.5% of respondents and Interaction Designers at 10.1%. Interaction Designers were primarily Experienced/Senior Level, while Information Architects were split somewhat evenly between Experienced/Senior Level and Experienced/Mid Level.
- Median salary was USD\$104,999 for User Experience Designer/Planner/Architects, which may reflect a higher proportion of Senior Management using this title. Median salary was USD\$89,999 for Information Architects and USD\$84,999 for Interaction Designers. Information Architect salaries were higher than Interaction Designers, despite having fewer Senior Level workers as a proportion of the total.



- Of five respondents entering “Other”, three entered a variation of “User Experience Manager” or “User Experience Director,” presumably because they identified the “Planner/ Designer/Architect” label with lower seniority levels. Because the Job Title question is not intended to represent seniority, we moved these entries to the “User Experience Planner/Designer/Architect” column to reflect a User Experience focus. The remaining two responses that indicated “Other” in the Job Title question were “Product Designer” and “Behavior Designer.”

Experience Level:

- Most respondents (48.9%) identified their position level as "Experienced/Senior Level". The next highest in number were Experienced/Mid level at 27.8% of respondents followed by Senior Management/VP/Directors at 12.0%. Entry Level/juniors were 6.8% of respondents and Executive/CEO/Presidents were only 3.9%.

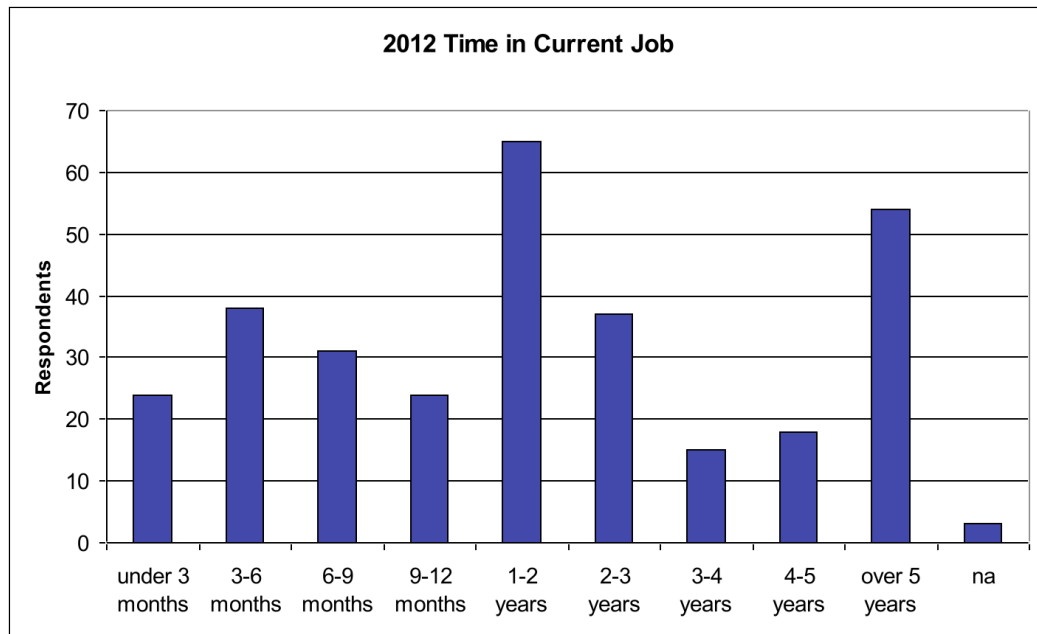


- Men and women occupy higher-level positions at a similar rate, with slightly more men in Senior Management/VP/Director positions and slightly more women in Executive/CEO/President positions.

EXPERIENCE

Tenure:

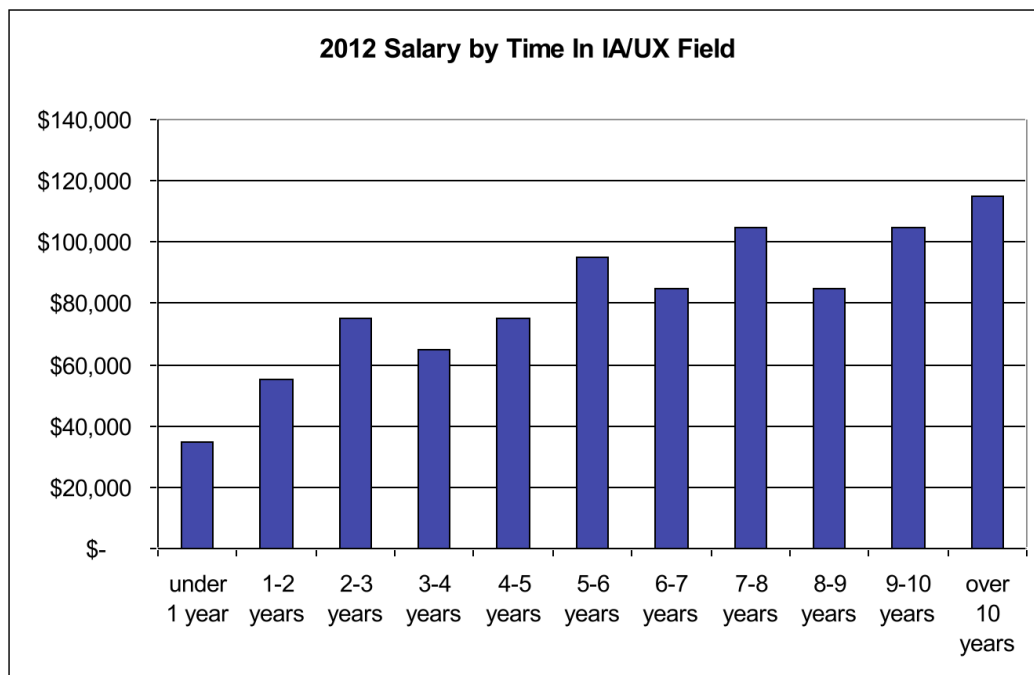
- The largest group of respondents, 21.0%, has been in their current job for 1-2 years. The next largest group, 17.5% has been in their current job for over five years. More than one third (37.9%) have been in their current job for less than one year.
- Respondents with more than two years in their current job tend to have higher salaries. The advantage is strongest after four years on the job.



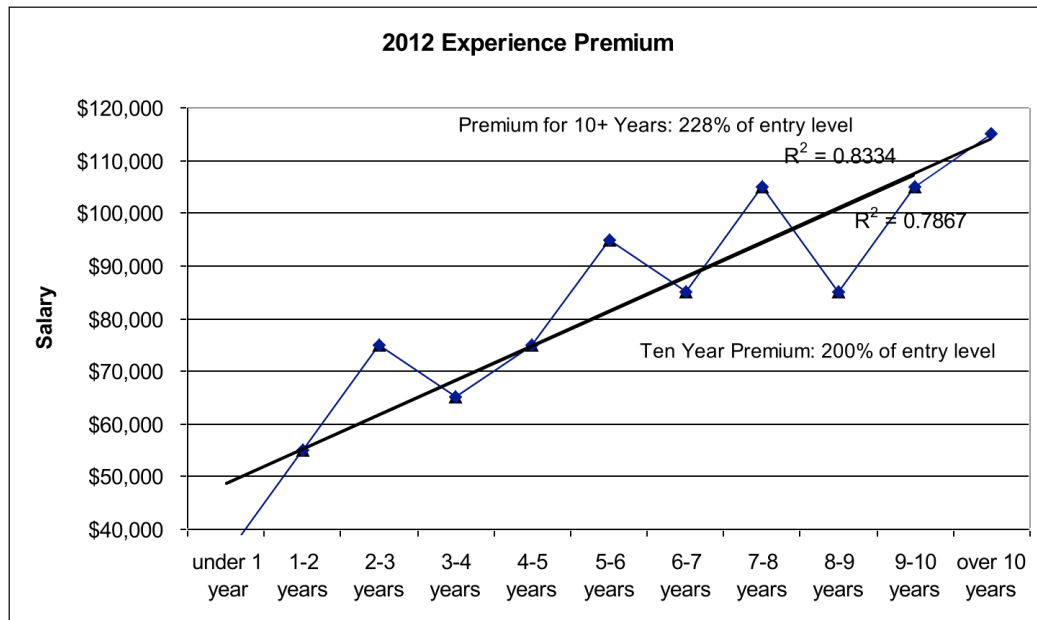
- The only Intern respondent has less than three months in their current position. Entry-level staff typically stays in their current job no more than 2 years.
- There was a broad range of tenure for Experienced/Mid Level staff. Data suggests that they tend to move on to new opportunities after two years, but are more likely than entry level staff to remain.
- Experienced/Senior level staff represented a broad range of tenure at their current positions. At this level, they are just as likely to have only 1-2 years with the firm, as they are to have more than 5 years.
- Senior management/VP/Directors also exhibited two major tenure groups, including 37.8% in the 1-2 and 2-3 year group and 24.3% in the Over 5 years group.
- Two thirds of Executive/CEO/Presidents have been with their current position for more than five years.
- Two thirds of Executive/CEO/Presidents have been with their current position for more than five years.

Industry Experience:

- Just under one-quarter of respondents (24.6%) have been in their current field 1-5 years. This is similar to 2011 figures. Only 1.6% have been in working in the field for less than one year, half the percentage in this category in 2011.
- As in last year's report, almost a third (29.4%) have been in the field 5-10 years. Respondents who have at least ten years of experience in the field reported notably higher median salaries than those reporting less than eight years in the field. Between 2 and 5 years of experience, the difference in median salary doesn't show much change.



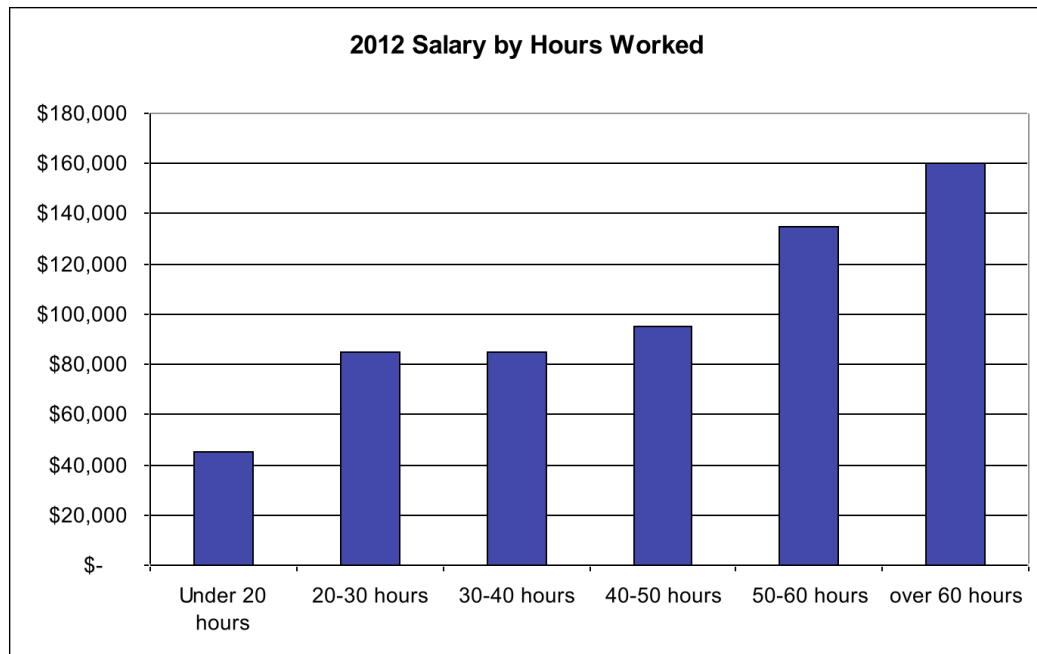
- Median salary for those reporting more than ten years experience was 35.3% higher than those reporting between 9 and 10 years. Those with at least ten years experience earn twice as much as those with less than a year of experience. The premium for those with more than ten years experience was 223% over entry level.



- Looking at industry experience by position level, the only Intern respondent has less than a year of industry experience. Industry experience reported by Entry Level/Junior employees ranged across several categories, with most having less than four years of experience.
- Most Experienced/Mid Level respondents had between one and seven years of industry experience (72.1%). There was a significant group (16.3%) that had more than ten years of experience. The majority of Experienced/Senior Level staff had over 10 years experience (53.6%). Still a large group, 43.7% had between 4 and 10 years of industry experience, with most of these clustering in the 5-6 and 6-7 year ranges.
- Management and higher positions appear to require at least 8 years of experience in the field. Most of these respondents had more than ten years of industry experience. 73.0% of Senior Management/VP/Directors had over 10 years industry experience. Ten out of twelve Executive/CEO/President respondents have over 10 years of industry experience.

Hours Worked:

- The majority of respondents worked 40-50 hours per week (56.6%), with the second largest group (30.7%) working 30-40 hours.
- Only 4.2% work less than 30 hours per week and 6.5% work more than 50.
- Six respondents did not answer this question.



- As expected, the more hours worked, the higher the salary.

Management:

- Of 309 people who participated in the survey, 34.6% indicated that they manage staff, down 0.1% since 2011.
- Fulltime employees represent 38.5 percent of staff under management. Contract staff makes up another 30.8% and Temp agency staff make up 2.9%.
- 27.8% of the staff under management are at the management level themselves, versus 7.7% in 2011.
- These figures indicate that management level employees must be able to supervise a significant number of contract and temporary employees.

ORGANIZATION

Type of Organization:

- The highest paid group by organization type was those who marked "Other" at USD\$114,000 median salary. The highest paid respondent in this group was a game developer, earning over USD\$200,000. The Other group also included a number of financial services, insurance, internet provider, utilities, retail/e-commerce employees and one Google employee.
- The next highest paid groups tied at USD\$104,999 were those working at Consulting firms, Freelancers and a Recruiter.
- Those at government (USD\$64,999) and Educational Institutions (USD\$74,999) were paid the least.



Type of Product:

- This is a new question this year. All but 3 respondents entered answers to this question. We allowed respondents to select more than one answer.
- 87.3% work on websites, 70.6% work on mobile applications, 52% work on Desktop/web software, 25.5% work on social media applications, 12.7% work on physical products, 9.8% public kiosks and 4.9% work on entertainment consoles, including game systems, DVDs and Blue-Ray applications.

- In the Other category, which represented 10.5% of responses, we received the following write-in responses:
 - Advertising and experiential campaigns
 - Artwork (stills/moving pictures)
 - ATM
 - design process
 - Digital repository
 - EIM
 - Email marketing
 - Email Marketing (Design and coding)
 - ENG SERVICES & PLANING & DESIGN
 - Enterprise Apps
 - Enterprise Content and Records Management Systems
 - Full ecosystems, including environments & services.
 - In that past I have also worked on physical products or devices, including packaging and instructions/help.
 - Intelligent Transportation Systems, in-vehicle devices, connected vehicles
 - Interactive environments, POS, CRM, iPad apps, non-screen devices
 - intranets
 - Intranets (if not included under websites defn)
 - medical devices, services
 - Outdoor experiences including projections
 - PC Games
 - Print materials
 - search engines, technical documentation in .html and .pdf, etc.
 - service design
 - Service design, entertainment systems (non-game boxes or DVD players listed above
 - Software, SAAS
 - Tablet
 - Tablet
 - tablet software and cross-device experiences
 - Telematics, in-store UI, POS UI, Interactive Television, etc.
 - workforce communications high-level decision-making materials

Working Group:

- 35% of respondents work at organizations employing more than 3,000 people. Only 5.6% were self-employed. 22.1% work at organizations employing less than 50 people.
- 72.5% work on a team of 1-5 people. 24.7% indicated that they are the only person performing IA work in their workgroup. 14.1% indicated that they were the only person at their company performing IA work.
- 57% spend 75-100% of their time working at their Employer/Company offices. 74.3% spend up to 25% of their time working at home. There is also a significant number of respondents who spend up to 25% of their time working at Client office/premises (31.2% of respondents) or Other locations, such as airports, trains, cars, cafes, etc. (38.8% of respondents).

Tasks Performed:

- We noted a higher response rate for this question than last year. As in previous surveys, the most frequently performed, hands on tasks are Wireframing/sitemaps and User Flow/scenario development. 91.4% of respondents reported either performing or review/delegating these tasks. 84.6% work on Wireframing/sitemaps at least some of the time and 81.0% do at least some User flow/scenario development.
- The third most likely task performed is Interaction design: 11.5% review and/or delegate this task while 79.7% perform this task themselves at least some of the time.
- At least two-thirds of respondents indicated hands-on involvement (occasionally or frequently performing the task with 78.4% doing some Strategic work (business models, high-level categorization, requirements analysis, life cycle assessment), 74.4% performing Audience definitions/persona development, and 70.2% doing Other user research.
- Tasks that were most likely reviewed and/or delegated to others included Graphic/interface design, Content generation/copywriting, Design template/style guides, Content management/inventory/strategy and Accessibility reviews.
- Tasks that were least likely to be performed by survey respondents included Database design (76.1% are not involved), Programming/IT integration (75.7% not involved), General IT consulting (also 75.7% not involved) and Non-IA

Business administration and operations (61.3% not involved).

- We noted an increase in the number of respondents who are doing Content management/strategy work and Staff training/recruiting/team management.
- Staff training/recruiting/team development was a recently added category. While most respondents do not perform this task frequently, 66.2% have some involvement and 16.7% perform this task frequently.

Task	Frequently perform these tasks	Occasionally perform these tasks	Review and/or Delegate	Not Involved
Taxonomy development (thesauri, metadata, controlled vocabularies, etc.)	7.9%	35.4%	15.1%	40.7%
Strategic work (business models, high-level categorization, requirements analysis, life cycle assessment)	38.7%	39.7%	6.2%	14.4%
Wireframing/sitemaps	67.5%	17.0%	9.5%	5.6%
Audience definitions/persona development	28.2%	46.2%	12.8%	12.5%
User flow/scenario development	48.9%	32.1%	13.1%	4.6%
Usability testing	22.6%	42.0%	24.3%	10.8%
Other user research	23.9%	46.2%	16.4%	12.1%
Heuristic analysis/review	23.6%	41.3%	15.4%	18.4%
Accessibility review	5.9%	28.9%	22.0%	41.3%
Design templates/style guides	16.4%	35.4%	28.9%	17.7%
Content generation/copywriting	9.5%	22.0%	31.1%	35.7%
Content management/inventory/strategy	19.3%	25.2%	26.9%	27.9%
Interaction design	56.1%	23.6%	11.5%	7.5%
Social media integration	9.2%	28.9%	21.0%	39.0%
Graphic/interface design	16.1%	19.7%	39.7%	22.6%
Database design	2.0%	5.6%	14.4%	76.1%
Programming/IT integration	2.0%	5.6%	15.1%	75.7%
Project management	16.7%	31.1%	15.4%	35.1%
Evangelizing/public speaking/blogging/whitepapers	11.8%	36.1%	9.2%	41.3%

Task	Frequently perform these tasks	Occasionally perform these tasks	Review and/or Delegate	Not Involved
General business consulting/analytics	10.5%	27.9%	11.5%	48.5%
General IT consulting	2.6%	10.5%	9.2%	75.7%
Marketing/proposal writing	7.9%	22.3%	10.5%	55.7%
Business administration/operations (non-IA)	7.5%	19.7%	8.2%	61.3%
Staff training/recruiting/team development	16.7%	42.3%	7.2%	31.5%

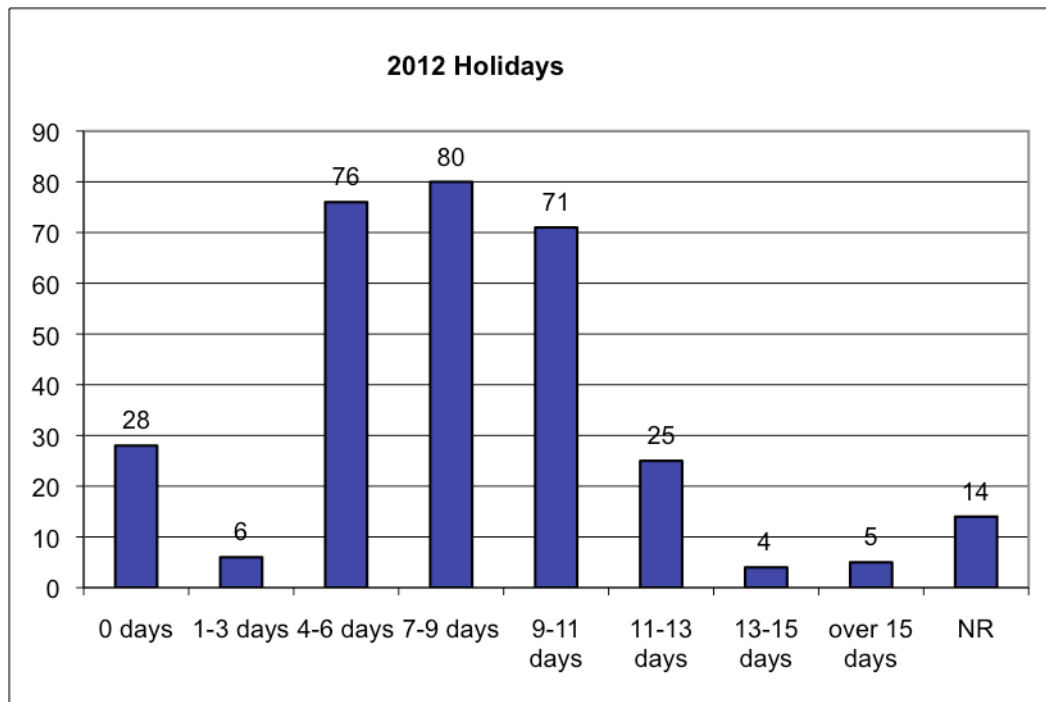
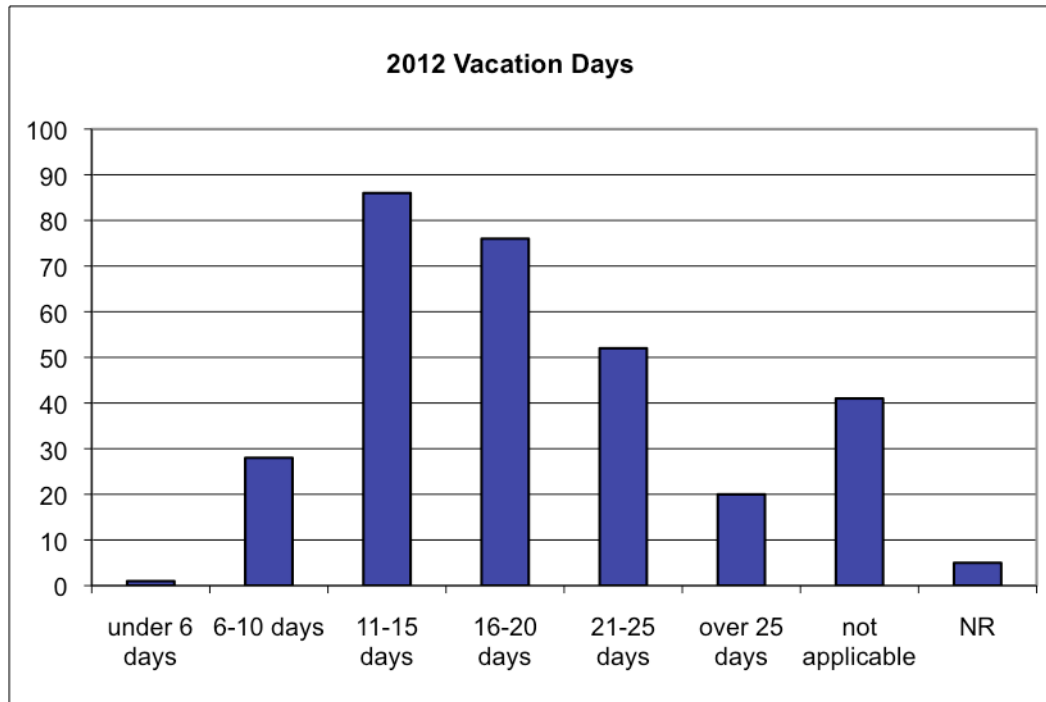
Benefits:

- The most cited benefits were Health/Medical Insurance, cited by 86.8% of respondents, 401K or Other Pension/Investment Plan (73.0%), Life Insurance Plan (70.6%), Flexible Schedule (68.5%), Disability Insurance at (66.1%), Family Leave (Maternity/Paternity/Partner/Adoption) (59.9%), Professional Training/Continuing Education/Tuition Reimbursement (58.8%), Pretax Flexible Spending Account (e.g. medical or childcare use) (56.4%), Bonus Pay (55.7%) and Conference Registration (50.5%) Except for Conference Registration, the number of responses in these categories was down across the board from 2011.
- While Professional Training/Continuing Education/Tuition Reimbursement and Conference Registration were otherwise similar to 2011 figures and more respondents received Professional Dues Reimbursement (26.0%) than last year (24.3%).
- While 55.7% receive Bonus Pay and 48.1% get Personal Time off or Sabbatical Leave, only 29.1% get Compensatory Time, or additional time off. (Check your local laws, though. Compensatory time off in lieu of pay is illegal in many areas.) 11.1% receive Overtime Pay up from 8.8% in 2011.
- In addition to the 73.0% receiving a 401K or Other Pension/Investment Plan, 27.7% receive a Stock Options/Purchase Plan from their companies, 9.3% indicated Other Profit Sharing Plan and 38.4% have access to corporate discounts.
- As for family related benefits, while 59.9% get Family Leave (Maternity/Paternity/Partner/Adoption) benefits (a drop of 10% since 2011), only 34.9% receive benefits covering Domestic Partnerships; 68.5% have access to a Flexible Schedule, if needed a drop from 72.6% in 2011), 20.4% have access to a Dependent Care/Child Care/Babysitting Program (up 18.6% over 2011); and

16.3% get Housing/Relocation assistance (up 13.7% over 2011).

- A healthy 27.3% get a Health Club/Gym Membership reimbursement. Though down a percent from 2011, this indicates that some companies are taking care of their employees' bodies as well as their professional development. Transportation/Commuting Reimbursement (21.5%) and Meals/Entertainment (21.1%, up from 17.7% last year) round out the physical needs of our respondents.
- For vacation, 77.0% receive more than two weeks, with the majority, 28.3%, in the 11-15 Days range. 77.0% get an additional four to eleven public holidays in addition to their paid vacation. A lucky 11.6% get more than 11 public holidays to top off their vacations.

Benefit	Response Percent
Health/Medical/Dental/Vision Insurance Plan	89.4%
401K or Other Pension/Investment Plan	74.8%
Life Insurance Plan	73.9%
Flexible Schedule	72.6%
Family Leave (Maternity/Paternity/Adoption)	69.9%
Disability Insurance Plan	68.6%
Professional Training/Continuing Education/Tuition Reimbursement	62.4%
Pretax Flexible Spending Account (e.g. medical or childcare use)	61.5%
Bonus Pay	55.8%
Conference Registration	50.4%
Personal Time Off/Sabbatical Leave	42.5%
Corporate Discount Program (shopping, hotels, travel, etc)	41.6%
Domestic Partner Benefits	38.9%
Health Club/Gym Membership	28.3%
Stock Options/Stock Purchase Plan	27.0%
Compensatory Time (time off in lieu of pay)	26.1%
Professional Association Dues Reimbursement	24.3%
Transportation/Commuting Reimbursement	23.0%
Dependent Care/Child Care/Babysitting Program	18.6%
Meals/Entertainment	17.7%
Housing/Relocation assistance	13.7%
Other Profit Sharing Plan	11.5%
Overtime Pay	8.8%
Union Membership	2.7%



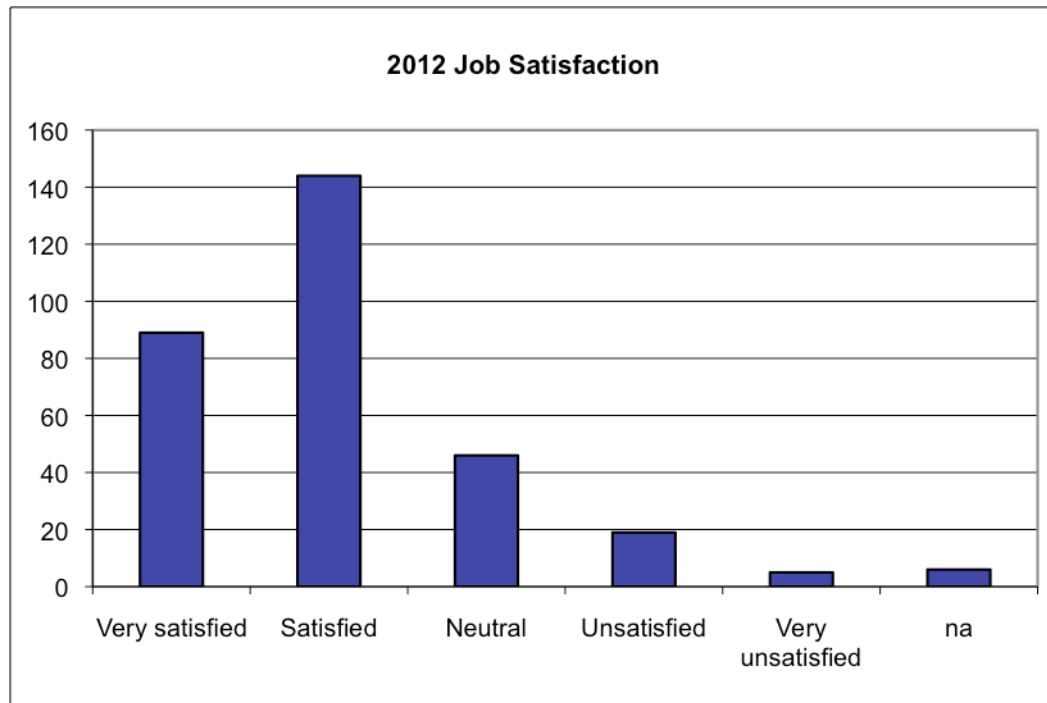
- Write-in benefits and additional comments included:
 - Pension Plan
 - Pretax Commuting Spending Account
 - Provides both 401k matching and a separate pension plan

- Mobile phone discount, prior to a large project we had work from home 1 day per week
- Family leave is possible but possibly stops one's career; disability insurance for leading management
- Health care/massage
- Flexible paid vacation (no quota)
- Awesome team, 7.5 hour work day, and management totally has my back
- Medical benefits negotiated by company, but premiums are 100% employee paid.
- Enjoyable culture, recruitment incentives
- R+R time off when traveling a lot
- Conferences are every other year
- Free company services & products
- I'm self-employed as a consultant.

JOB SATISFACTION

Overall Job Satisfaction:

- Overall job satisfaction was positive with more 75.4% stating they are either satisfied or very satisfied with their job. Individual comments are included in the Appendix.



APPENDIX: Complete Survey Results

Below are the complete question-by-question results:

2012 INFORMATION ARCHITECTURE SALARY AND BENEFITS SURVEY

1. Which of the following job titles best represents your current position? PLEASE be flexible and consider one from our list before you resort to "Other." Closeness is worth more to us than absolute accuracy. (For example, if you are a UX Director, please select "User Experience Designer/Planner/Architect" here. You will have a chance to select "Director" in question 6.)

	Response Percent	Response Count
CEO/President/Owner	1.6%	5
Information Architect	16.8%	51
Interaction Designer	10.5%	32
User Experience Designer/Planner/Architect	49.7%	151
User Researcher	3.0%	9
Usability Engineer/Designer	1.3%	4
Consultant	2.6%	8
Human Factors Engineer	1.6%	5
Business Analyst	1.0%	3
Content Strategist	1.3%	4
Art Director	0.0%	0
Enterprise Architect (EIA)	0.7%	2
Interface/GUI Designer	2.3%	7
Librarian	0.0%	0
Knowledge Manager	0.3%	1
Programmer	0.0%	0
Project Manager	2.3%	7
Product Manager	1.6%	5
Taxonomist	0.7%	2
Technical Writer	0.3%	1
Technical/Knowledge Architect	0.0%	0
Web Coordinator	0.0%	0
Web Designer/Developer	2.0%	6
Web Editor	0.3%	1
Webmaster	0.0%	0
Copywriter	0.0%	0
Other (please specify) Show Responses		14
	answered question	304
	skipped question	5

Showing 14 text responses

Independent Consultant with LLC

Email specialist

Department Head

Also involves IA and ID. Didn't see a place to note Director in question 6.

UX Strategist (Included in User Experience Designer/Planner/Architect)

User Experience Specialist (Included in User Experience Designer/Planner/Architect)

User Experience Manager (Included in User Experience Designer/Planner/Architect)

User Experience Director (Included in User Experience Designer/Planner/Architect)

Product Designer (Included in Product Manager)

Search Applications Administrator

Interaction Designer

Behaviour Designer

2. Which of the following best describes your position level?

	Response Percent	Response Count
Executive/CEO/President/Owner	3.9%	12
Senior Management/VP/Director	12.0%	37
Experienced/Senior Level	49.0%	151
Experienced/Mid Level	27.9%	86
Entry Level/Junior	6.8%	21
Intern	0.3%	1
Administrative Staff	0.0%	0
	answered question	308
	Skipped question	1

3. What is your highest attained educational level?

	Response Percent	Response Count
No degree	1.0%	3
High school degree	2.3%	7
Junior college	1.3%	4
Bachelor's degree	30.7%	95
Certificate program	3.2%	10
Some graduate school	8.1%	25
Master's degree	49.8%	154
Doctorate degree	3.2%	10
Post-doctoral program	0.3%	1
	answered question	309
	skipped question	0

4. Academic degrees (for each program, enter the school, program name and major):

	Response Percent	Response Count
Program 1: Show Responses	100.0%	253
Program 2: Show Responses	55.7%	141
Program 3: Show Responses	11.9%	30
Program 4: Show Responses	2.8%	7
	answered question	253
	skipped question	56

Showing text responses

Silpakorn University, Visual Communication Design
 Anna University, Computer Science and Engineering
 Carnegie Mellon University, Master's in Interaction design
 UFRJ - Library Science
 University of Michigan, MSI, School of Information
 NID, PGDPD, UX Design
 Uniciencia, Ingeniería Informática, Universidad Pompeu-Fabra; Master en Documentación Digital
 University of Southern Denmark, IT Product Design, Master; Riga Technical University, Systems Analysis, Bachelor
 HfG Schwäbisch Gmünd, Bachelor of Arts, Communication Design, HfG Schwäbisch Gmünd, Master of Arts, Communication Planning and Design
 UFRJ (Brazil) - Communication Studies - Radio and TV - College Degree, UFRJ (Brazil), Culture and Communication Studies - Master's Degree, PUC-RIO (Brazil) - IA and Ergodesign - Specialist Degree
 University of Queensland, Australia, Bachelor of Arts, Curtin University, Australia , Master of Information Management
 Cape Peninsula University of Technology, Bachelor's degree in Industrial Design, BTech Industrial Design, Cape Peninsula University of Technology Master's degree in Design, MTech: Design, Service Design and Interaction Design
 University of Pennsylvania, B.A. English
 English Translation
 Bachelor of Science
 New York University , BS in Cultural and Communication Studies
 UCLIK Master grade, Sociology grade, Ebusiness Master
 Twente University, Computer Science, Information Ergonomics
 Concordia University Irvine, Bachelor of Arts: Theology
 Wayne State University, MS Library and Information Science
 Duquesne - Interactive Media Design, Duquesne - Multimedia Design – Duquesne -Journalism
 Florida State University, Information Studies, Information Architecture
 James Madison University, BA in English
 Louisiana state university, Bachelors of architecture; Carnegie Mellon university Masters of design in communication planning and information design
 Human-Centered Computing, MS, Journalism, BA
 Florida State University - Accounting
 University of Houston, BBA Marketing; Houston Community College A.A.S. Digital Comm. - Web Publishing
 Bachelor in cognitive science, Master in interaction design
 Union University, Bachelor of Theatre/Speech
 Delhi University, Bachelor of Information Technology, I.T.; National Institute of Design, PG Diploma in Design, Information & Digital Design

2012 IA Salary and Benefits Survey

OCAD University, B Des., Industrial Design, Industrial Design; George Brown College, Graduate Certificate, Advanced Digital Design, Advanced Digital Design
Elon University: Business Administration
University of Puget Sound, Bachelor's in Mathematics, Pratt Institute, Master's in Information and Library Science
Washington State University, B.S. Architectural Studies
Aquinas College, Visual Business Administration (dual major in Business and Art); University of Michigan, School of Information, Human-Computer Interaction
University of Windsor, Honours BA International Relations; The Royal Military College of Canada, MA War Studies; University of New Brunswick, MA History, University, Phd in progress, Interdisciplinary Studies
University of Illinois, College of Media, B.S. in Advertising, University of Illinois, College of Liberal Arts & Sciences, B.A. in Sociology
University of Waterloo, BASc: Systems Design Engineering; University of Waterloo MASc: Systems Design Engineering
University of Edinburgh, MTh in Ministry; University of St Andrews, BD (Hons) in Practical Theology and Christian Ethics
Florida State University, MLIS, Information Studies
Durham College - Web Developer Diploma
University of British Columbia, MLIS; University of Vic, BA
Griffith University, Bachelor's of Multimedia, major in Design, QUT, Masters of Information Management, major in Library Science
Victorian College of the Arts, Bachelor Creative Arts, Media
Multimedia pedagogic
University of Wisconsin - Whitewater, Finance with an emphasis on planning; University of Wisconsin - Whitewater, Computer End-User Technology
Durham College - Web Development Diploma
Bethel University, Social Work
Drexel University iSchool, B.S. Information Systems; Drexel University iSchool, M.S. Library & Information Science
University of Michigan-Dearborn, Bachelor's, Communication; Wayne State University, Master's, Library and Information Science
University of Washington, PhD, English; University of Washington, MA, English; University of Washington, BA, English; University of Washington, BA, French
Anthropology, Corporate communication
U of Waterloo, Environmental Studies, Environment & Resource Studies,; Wilfrid Laurier U, Religion & Culture
Master of Science Informatics
IIT Institute of Design, Master of Design; University of Southern California, BA, Communication
University of Wisconsin-Madison, BA, English & Women's Studies
College for Creative Studies, Animation & Digital Media, Concentration Interactive; Savannah College of Art & Design, Interactive Design & Game Development
Florida State University, MLIS, Library and Information Studies; Full Sail University, AS, Show Production & Touring; Elizabethtown College, BA, Communications with a concentration in Corporate Media
Calvin College, Communication Arts and Sciences; University of Michigan, School of Information, HCI
University of British Columbia, Bachelor of Applied Science, Materials Engineering; University of Toronto, Master of Health Sciences, Clinical Biomedical Engineering
DeVry University, EET
Mount Union College, Bachelor of Science in Mathematics; Kent State University, College of Information, Masters of Library and Information Science; Kent State University, College of Information, Masters of Science, IAKM (Information Architecture and Knowledge Management), concentration in Information Architecture
New York University, Gallatin Division, BA Liberal Arts; Rio Hondo College, AA Liberal Arts

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UT-Dallas, M.F.A., Art and Technology; UT-Dallas, M.A., Art and Technology, B.A.A.S.,; AUT-Brownsville, Applied Business Technology; TSTC-Harlingen, A.A.S., Information Management Technology
University of Toronto, Industrial Engineering (Bachelors), Human Factors; Ryerson University, Industrial Engineering (Masters), Human Factors
B.Sc. Computer Science
UCLA, Communication Studies, Art History; The New School, Media Studies
University of Calgary, Psychology; University of Calgary, Experimental Psychology, Human factors
Arizona State University, Graphic Information Technology
West Virginia University, BFA, Graphic Design; Carnegie Mellon University, School of Design, M.Des., Interaction Design
AAS Integrated Digital Imaging
Northeastern University, College of Computer and Information Science, Dual Major Information Science & Cognitive Psychology
Ripon College, Bachelor of Arts, Philosophy; University of Michigan, Master of Library Science
New York University, Gallatin Division, BA Liberal Arts
University of Waterloo, Bachelor of Mathematics; University of Western Ontario, Master of Library and Information Science
Bryn Mawr College, Anthropology, B.A.; University of Minnesota, Anthropology, Ph.D.; University of Redlands, GIS, MS
University of North Carolina Chapel Hill, BA, Women's Studies
University of Leeds, BA in Communication Studies; City University, London; MSc in Information Science
BA Hons Product Design
Medaille College, Business Administration, Business (BBA); Finger Lakes Community College, Electronics and Computer Technology (AAS)
St. Anselm College Business Degree
Pratt Institute, Digital Arts, BFA
St. Olaf, BA, English/Religion/Philosophy
Bachelor of Business Administration
Pratt Institute, BFA in Digital Design
Engineering, University of Alberta, Civil
CU Boulder - BS Computer Science; UNC Chapel Hill - MS Information Science
Hope College, B.S. Computer Science; University of Michigan, Master of Science in Information, Human Computer Interaction
BS; MA
Wayne State Univ., Masters of Library and Information Science; Michigan State Univ. BA History, Michigan State Univ, BA German
University of Washington, Master of Science in Human-Centered Design and Engineering
UCLA, bachelor of arts, communication studies
UBC, BComm (Marketing Major)
Graphic Design, BFA; Instructional Psychology & Technology, MS
Indiana University BM Music, The Juilliard School MM Music
Umass Amherst, Business, BBA
York/Sheridan - Design
University of Georgia, Master of Mass Communication; Emory University, Bachelor of Arts in English
Iowa State University Masters in Human Computer Interaction; Taylor University Bachelors in Computer Science
Southern Polytechnic State University, Master of Science in Information Design & Communication; Troy University, Bachelor of Science in English (Professional & Technical Writing emphasis) with a Web Development minor
Journalism, Advertising Design, Master in Business Administration
B.A. English Literature, M.L.S Library Science
Computer Science
University of Florida, liberal arts & sciences, English/American Lit

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Florida State University, BA English Literature
Emerson College, Writing, Literature & Publishing
New York University, Master of Professional Studies, Bachelor of General Studies, University of Michigan
Western Michigan University, Bachelor of Business Administration, Entrepreneurship; Western Michigan
University, Master of Business Administration, Computer Information Systems
Florida Atlantic University, Undergrad, Management Information Systems
Louisiana State University, Counseling, BS, UNM, MBA
Oberlin, BA: Psychology
University of Cincinnati, General Studies, Associates of Arts
DePaul University, Human-Computer Interaction; Art Institute of Atlanta, Graphic Design
University of Minnesota - Management, Bethel University - MBA
Masters IM&C, Walsh, Journalism, MSU
Psychology BS
Staatsexamen II / LMU Munich
University of British Columbia, M.Sc., HCI; Carleton University, B.Sc., Computer Science
BS in Science Technology and Culture; GeorgiaTech, MS in Information Design and Technology,
GeorgiaTech
HCI
DePaul University, Masters of Science, Human-Computer Interaction; Frostburg State University,
Bachelors of Science, Computer Science; Frostburg State University, Bachelors of Fine Arts, Art & Design
Art Institutes of Pittsburgh, Interactive Media Design
biology
Communications
Duquesne University, Journalism
San Jose State University , Master's in Library and Information Science
San Jose State University , Master's in Library and Information Science
University of Texas Austin, BA, MS, Information Science; Colorado University Boulder, Philosophy
Marist College, BA Communications
BA English, Web Developer Certificate
University of Washington, Bachelor of Communication; University of Washington, Masters in Human
Centered Design and Engineering
Art institute of Seattle, Bachelor Fine Arts, Graphic Design
Miami University of Ohio, Business, MIS
English Literature
Drexel Information Science and Technology, Bachelors of Science; Drexel Information Science and
Technology, Masters of Science with a focus in HCI and business analysis
University of Vermont, College of Arts & Sciences, English Major
Northwestern College, BA, English/French Literature; University of Maryland, College Park, Master's of
Information Management
Stanford University, Communication Department (Media Studies, HCI concentration) MA; Stanford
University, Symbolic Systems (Concentration in HCI) BS
St. Olaf College, Bachelor of Arts, English, Religion, Philosophy
MS in Scientific and Technical Communication; BA in Journalism and Mass Communication
University of Southern California, Marshall School of Business
City University New York, NYC, English
Drexel University, B.S. in Information Science
Central Michigan University, BFA, Broadcasting, Brooklyn College, MS, Radio and TV
Louisiana State University, BS, Counseling; University of New Mexico, MBA
Rochester Institute of Technology, Information Technology; University of Baltimore, Interaction Design &
Information Architecture
University of Illinois at Urbana-Champaign, MLIS
National Institute of Design, Swinburne University of Technology, B. Design (Hons), Multimedia Design
Denison University, BA, Journalistic Photo & Video; DePaul University, MS, HCI

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University of Michigan School of Information, Library and Information Studies
University of Wisconsin BA Asian Studies; Clemson University MA English and Professional Communications
Calvin College, BA, History; Columbia University, MA, Art History; Columbia University, MPhil, Architectural History
University of Pennsylvania, Sociology, BA; University of North Carolina, MS, Information Science
UMBC, BA, Psychology, Loyola College in Maryland, MBA, Business Management
Barnard College, BA in Linguistics; University of Illinois, MA in Library & Information Science
Brigham Young University, BA; Brigham Young University, English, MA; Miami University, Ph.D. English (Rhetoric & Composition)
BA, American Studies
University of MD, BA, History
Iowa State University, Human Computer Interaction , MS
Tulane University, BA, Philosophy and Political Science; University of New Orleans, MA, Sociology
Rutgers University, BA Communications and Visual Arts
College of William & Mary, BA English; George Mason University, MA English / Writing & Editing
University of Kansas, BFA - Industrial Design
Ohio University (Athens), Visual Communication, BFA
Masters of Art
BA Hons, English Literature; MA, English Literature; PhD, English Literature
Trenr University, Cultural Studies, BA Honours
Cornell University, Bachelor of Fine Arts in Painting; University of Pennsylvania, Master of Architecture
San Jose State University, Masters of Library and Information Science
DePaul University (HCI program)
City University of New York, BA English
University of Tampa, Sykes College of Business, MBA; University of Kentucky, College of Fine Arts, BA Design
Columbia College Chicago, interdisciplinary studies, Bachelor of Arts
Large State University, MEd, Instructional Technology; Liberal Arts College, BA, Government
Syracuse University, BFA Communication Design
University of Michigan, School of Info, HCI
UCLA, MLIS, Rice, English / Art / Art History
University of Houston, BA, Creative Writing, New School University, MFA, Poetry
Miami University, Bachelors, Management Information Systems; Carnegie Mellon University, Masters, HCI
University of Toronto, Honors BA Political Science; University of Toronto, Master Information Science
Indiana University School of Informatics HCI
Hofstra University, BA, Communication Arts (film concentration); West Chester University, MA, Communication Studies
Georgia Tech, Masters in Digital Media
University of Iowa, B.A. English
Tufts University, BS in Mechanical Engineering; Georgia Tech, MS in HCI
drs Informatica, Vrije Universiteit, Software Engineering Psychologische variant
Georgia Tech, MS, HCI; New School University, BA, Liberal Arts
University of Minnesota, English, University of Minnesota, Theater
Brown University, Religious Studies; Brown University, Visual Art, honors; Harvard Extension School, ALM
Biology
New School for Social Research: Media Studies, MA; Lewis & Clark College: Philosophy, BA
UC Berkeley, ISchool, M.I.M.S, Information Management; San Francisco State University, M.A. English Literature; UC Berkeley, B.A., Anthropology
Boston University, BA in Psychology; Bentley University, MS in Human Factors in Information Design
Hampshire College, Liberal Arts, BA; School of Visual Arts NYC, Computer Art, MFA

2012 IA Salary and Benefits Survey

American University, BA, Literature; Georgetown University, Culture Communication & Technology (Masters, not completed); Southern Polytechnic State University, MS, Information Design & Communication (in progress)
BU, BS magazine journalism
Bentley University, Human Factors in Information Design, Master's Degree; Brown University, Cognitive Science, Bachelor of Arts
Ivy League University, BS, Hard Science degree; Some graduate work in a specialized design graduate school; Some post-bac visual design courses at a fine arts university
St. Louis University, BA in English
BA, MDes
Wheaton College, BA, Art History
New York University, Interactive Telecommunications, Master Professional Studies; Georgia Institute of Technology, Science, Technology and Culture, Bachelor of Sciences
Drexel, Information Science, PhD, Drexel, Computer Science, B.S.
SCAD - Computer Art (Focus on Interactive Design) BFA; Bentley University - Human Factors in Information Design, MS
Indiana University, College of Arts and Sciences, Theatre & Drama; DePaul University, College of Computer and Information, Human Computer Interaction
American University, College of Arts and Sciences
Bachelor of Science, Pure Mathematics
University of Chicago, Cognitive Psychology; National Taiwan University, Experimental Psychology
UC Berkeley, BA English,; UC Berkeley, BA French
Vanderbilt, BA, Economics & Philosophy; Georgetown, MA, Communications, Culture & Technology
English
Bentley University, MS, Human Factors in Information Design; Suffolk University, MBA, International Business
AIU, MIT, Information Technology; Art Institute of Atlanta, AA, Web Design; Oglethorpe University, BA, English
Hope College, BA, English; University of Michigan, MILS, Archival Administration
Bachelor of Arts in English
Carnegie Mellon University, Professional Writing
Masters of Library and Information Science, Masters Arts, Comparative Literature
Pennsylvania State University, English, BA major; Pennsylvania State University, Mythology and Folklore, BA minor; University of Kansas, English, MA (focus in creative writing, literary criticism, and literary scholarship)
Northwestern University, BS Theater; Northwestern University, MA Learning Sciences
UT at Austin, MSIS; Queens University of Charlotte, MBA; Univ. of Pennsylvania, BA Political Science
Seattle University, Art History, BA, George Mason University, Instructional Design and Development, MEd
Illinois Institute of Technology, Masters in Computer Science; DePaul University, Masters in Human Computer Interaction
Syracuse University, M.A., Philosophy; Southern Methodist University, B.A., Philosophy; Southern Methodist University, B.A., Political Science
Isfahan University, B.Sc In Geology As First Class Student; Tehran University, M Sc In Environmental, Engd;
AWU University, Ma, Architecture 2006, AWU University, Phd In Architecture
College of William and Mary, Interdisciplinary Studies
University of Ottawa, Visual Arts Bachelor, Photography; University of Montreal, Education Science certificate, Arts; University of Montreal, Communication Sciences Masters, Semiotics; Ecole Polytechnique de Montreal, Industrial Engineering Masters, Management of Technology
Stanford Bachelors symbolic systems interaction design concentration; Stanford masters
Communications, Media Studies
California College of Arts and Crafts, Illustration
University of Toronto, Hons. BA English Literature

2012 IA Salary and Benefits Survey

The American University, College of Arts and Sciences, Literature; The American University, College of Arts and Sciences, Interdisciplinary
Columbia, BS; U. Virginia MS; Royal Institute of Technology, Stockholm, PhD
MA NMSU, Cog Psych, HCI
Johns Hopkins University, Information and Telecom Systems
Abilene Christian University; B.A. in Bible and Missions
Fullerton College, journalism, AA
Bachelor Design. Visual Communication
UCLA Information Studies MLIS; USC Annenberg Communication BA
University of Waterloo, Applied Health Science Hon BSc in Kinesiology with Ergonomics Option
University of Wisconsin Eau Claire, BA Music; Carnegie Mellon, MS HCI
University of Delaware, MBA; University of Delaware, MS Organizational Effectiveness; University of Greenwich, BS Management of IT; University of Wolverhampton, BA Economics
University of California, San Diego, BA, Psychology; University of Michigan, MA, Cognitive Psychology
UMUC, International Management Masters; TESC, Liberal Studies
Georgia Tech, M.S., Information Design & Technology; UC Berkeley School of Law, J.D.
Kansas, MBA – innovation, Kansas, MA - interaction design
San Francisco Conservatory of Music, Music Performance
University of Hartford, Technical Writing; Bentley University, MS in Information Design
Az St Univ, BS, Engineering, Mechanical (Astronautical), CMSU, MS, Public Services, Safety; Tx Tech Univ, PhD, Indus Engr, Human Factors/Ergonomics
Harvard, BA, Architecture; Columbia, MArch, Architecture
UMASS, BFA Design and Illustration
University of Michigan, Art School, BFA; New York University, Interactive Telecommunications Program, MPS
Princeton, AB, Philosophy
BA, Philosophy; MA, Leadership
University of Queensland, Master of Human Factors, Maj. Cognitive Ergonomics; Griffith University, Bachelor of Multimedia, Maj. Design; Commercial Art Training College, Diploma of Design; Air Training Centre, Commercial Pilot
Birmingham-Southern College, B.A. Fine Arts, concentration printmaking; Winthrop University, MBA; University of North Carolina Greensboro, BS, Information Systems Operations Management

5. Certificates and additional training (for each program, enter the institution, program name and topics covered):

	Response Percent	Response Count
Program 1: Show Responses	100.0%	57
Program 2: Show Responses	19.3%	11
Program 3: Show Responses	10.5%	6
Program 4: Show Responses	1.8%	1
	answered question	57
	skipped question	252

Showing text responses

Accenture Certified User Experience Architect
 AIIM: SharePoint for ECM Master; SharePoint 2010 planning AIIM: Enterprise Content Management Specialist; ECM, IA, MIKE2.0 AIIM: Certified Information Professional; access/use, capture/manage, collaboration/deliver, secure/preserve, architecture/systems, plan/implement
 Algonquin College - Television Broadcasting
 Award of Achievement in Web Analytics, Continuing Studies, University of British Columbia
 Behavioural Economics, ESS: London School of Economics
 Bentley University, Human Factors in Information Design
 Brenda Hoddinott, Drawspace.com, drawing lessons
 BTEC Product Design
 Candidate: NYU SCPS Web Producing: IA, usability, visual design, law
 Centennial College, Postgraduate Certificate in Teacher of Adults
 Certificate, Information Management
 certified Project Management Professional (PMP), Project Management Institute
 Certified Usability Analyst (CUA) Human Factors International
 Cinematography Certificate, NWFC (BA equivalent) Videography Certificate, NWFC (AA equivalent)
 Clark University, Web development
 Compact 3month (Daily 9 Hour Classes) Workshop On
 Hydrogeology, Hydrology. Geoelectric, Hydrochemistry, Drilling At The Tehran Polytechnic University
 Ordered By Ministry Of Water & Energy 1982 Surveying Workshop Pooyeshprivacy
 Instiyude 1982 Geotechnical Site Investigation Of Slope Stability Tehran Polytechnic Rural Development @
 Natural Hazard Ministry Of Housing & Urbanism 1990
 Cooper U | Design Collaboration
 Cooper U, all courses completed
 CUA
 Dawn Nidy
 Edward Tufte training Adobe Creative Suite
 George Washington University, Landscape design certificate
 George Washington University, project mgmt certification, 320 hours of training in all facets of project mgmt
 Graduate Certificate of Archival Administration
 Graduate study, HCI, UMASS
 graphic design - not completed

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HFI, CUA Certification, Usability
Human Factors International, Certified Usability Analyst
Human Factors International, Certified Usability Analyst
Human Factors International, Certified Usability Analyst, Usability & UI Design
ISEB certificate in requirements engineering
JournalismMBA
Kyoto University of Art (Japan), Research Student Certificate
Lake Washington Technical Institute - Web Graphics & Print
Leadership Institute, Northern Lakes College
Multimedia Arts, Interdec College
NAIT, Computer Systems Technology
New York University, Continuing and Professional Studies, Intermediate Flash
PMI, PMP
Post-bac in Teaching Secondary English, Texas Women's University
Pragmatic MarketingUBC E-Business CertificateITIL Certified
Project Management / IHK (1 year)Basics Marketing / Workshops (between 1990 and 1994 / via Scholz&friends)
Red Rocks Community College: Web Developer Certificate (on going)
self taught
Seminar in Information Architecture, UCLA Graduate School of Education and Information Science
Seminar in Information Architecture, UCLA Graduate School of Education and Information Science
SENAC - Digital and Interactive Media
Software Ergonomy
Stanford, HCI, interaction design, prototyping, user testingWFMM, Interaction DesignProfessional development conferences & workshops
Univeristy of New Brunswick, MEd Instructional designUniversity of Manitoba, Connectivism and Connected LearningCanadian Armed Forces Armoured Officer Training including Staff officer training
University of Baltimore, Masters program - Interaction Design & Info Arch,
University of Baltimore, Masters program - Interaction Design & Info Arch,
University of St Andrews, ITIL v3 Foundation
University of Washington, Certificate in User Centered Design
UNIX Sys Admin certificate, UC Santa Cruz
Usability Boot Camp Bentley University
Usability Week Bootcamp (Nielsen)IA Summit, UPA, An Event Apart, & other conferences
UXInformation Architecture

6. Do you teach?

	Response Percent	Response Count
Yes	8.3%	25
No	91.7%	276
If you marked Yes, please provide information about the course you teach, the sponsor/hosting institution and URL, if available. Show Responses		24
answered question		301
skipped question		8

Showing text responses

Adjunct Faculty at West Virginia University teaching one Masters-level design class each semester. Topic varies.

Art Institute, Screen Design, Typography, Portfolio, aii.edu

But I'd love to!

Cal State Fullerton Certificate in UX: <http://www.csufextension.org/ux/cca.edu/interaction>

From 5 years ago up to now in fondamental Of islamic architecture,east architecture,construction material design (2,3,4,5)final design ,thesise,under graduate(b.alevel) & now for under graduate & post graduate desig1,2,environmental design ,land preparation0in awu & yazd stateart coplex & payame noor universities .from 1984 up to2007 eng geology geotechnical eng for civil engineering.now im the dean of graduate school of architecture but just came to u.s.a as an immigrant. Of islamic architecture/constructure materials/design (2,3,4,5)thesise guide /desine 1&environmental design for post graduate architecture/dean of under graduate & postgraduate design of architecture awu university/now y

German / History / Arts

Guest teaching @ UW, plan to do more in the future.

Have taught college level HCI/Interaction Design courses

<http://www.fh-aachen.de/en/faculties/design/>

Informally at conferences (previously taught at local college)

Information Architecture, Brainco, <http://www.brainco.org/>

Information Architecture, Creative Circus, Atlanta - General IA

Information Architecture, Humber College; User Interface Design, U of Guelph-Humber

Internal Training and coaching

just internal staff

Multiple courses in Interactive Media at DCCCD and UTD

SIE410a, Human Factors/Ergonomics in Systems Design, Univ of AZ

Stanford, d.school, Cross Cultural Design, <http://dschool.stanford.edu/crosscultural/index.html>

Teach in the IAKM program at KSU

The Royal Military College of Canada. Technology and Warfare; Candian Military History; Canadian Civics,

User Experience Design, UCLA Information Studies MLIS program, 2001-2012

(<http://polaris.gseis.ucla.edu/labuse/Courses/CoursesInstructor.html>)

Various universities

Workshops uf UCD & rapid prototyping

7. During 2012, what do you estimate you will earn, including salary, commission and/or bonus? (in US Dollars, before tax. [Currency Converter](#))

	Response Percent	Response Count
under \$10,000	0.3%	1
\$10,000-\$19,999	2.3%	7
\$20,000-\$29,999	1.0%	3
\$30,000-\$39,999	3.6%	11
\$40,000-\$49,999	3.9%	12
\$50,000-\$59,999	6.2%	19
\$60,000-\$69,999	7.5%	23
\$70,000-\$79,999	8.1%	25
\$80,000-\$89,999	9.1%	28
\$90,000-\$99,999	13.4%	41
\$100,000-109,999	10.4%	32
\$110,000-119,999	5.2%	16
\$120,000-129,999	6.5%	20
\$130,000-139,999	5.9%	18
\$140,000-149,999	3.9%	12
\$150,000-159,999	3.9%	12
\$160,000-169,999	3.6%	11
\$170,000-179,999	0.7%	2
\$180,000-189,999	1.0%	3
\$190,000-199,999	1.0%	3
\$200,000-or over	2.6%	8
	answered question	307
	skipped question	2

8. How large was your last salary increase?		
	Response Percent	Response Count
not applicable	22.7%	68
my salary decreased	2.7%	8
1-5%	38.3%	115
6-10%	14.3%	43
11-15%	6.3%	19
16-20%	6.7%	20
21-25%	2.7%	8
26-30%	2.7%	8
31-35%	1.7%	5
36-40%	0.3%	1
41-45%	0.3%	1
46-50%	0.0%	0
over 50%	1.3%	4
	answered question	300
	skipped question	9

9. How long ago was your last salary increase?

	Response Percent	Response Count
not applicable	19.9%	60
0-3 months ago	21.3%	64
3-6 months ago	19.9%	60
6-9 months ago	12.6%	38
9-12 months ago	12.3%	37
1-2 years ago	8.0%	24
2-3 years ago	4.0%	12
3-4 years ago	1.3%	4
over 4 years ago	0.7%	2
	answered question	301
	skipped question	8

10. If you are a freelance consultant, how are you typically paid? (select more than one choice if it varies)

	Response Percent	Response Count
Hourly Rate	80.0%	52
Per Diem Rate	13.8%	9
Per Project Rate	32.3%	21
Commission	1.5%	1
Share of Equity	1.5%	1
Other (please specify) Show Responses		3
Answered question		65
Skipped question		244

Showing 3 text responses

donuts and coffee

I am staff but only recently so (in the last year). I had been happily freelance for a few years prior.

Per Week Rate

11. If you are a freelance consultant, what is the average hourly rate you charged in 2012 (please [convert amount to US Dollars](#))?

	Response Count
Show Responses	63
answered question	63
skipped question	246

Showing 63 text responses

6	165
75	\$80.00
\$50.00	\$6
150	25
63.00	\$90
120	50 USD
250	\$30
35	120
I DIDNT WORK HOURLY I WAS THE MANAGER	\$150
OF MY CONSULTANT ENG DESIGN IN THE FIELD	120
OF ARCHITECTURE,URBANISM	\$45.00
,STRUCTURE,INSTALLATION	\$42
,STRENGTHENING,GEOTECHNIC,GEOPHYSICS,GE	90.00
OLOGY.ROAD CONSTRUCTION,POWER	600
PRODUCTION ,DISTRIBUTION& GEOGRAPHICAL	180\$
SPACE STUDIES & NEW EERGY	100
\$50	85
100.00	100
107.5	80.00
54.468	75
\$295	85
\$59.00	90 per hour
63	175
60	\$97
20	20
\$100 (Applicable to Atlanta, Boston and San	160
Fran work)	110
200	85
100	\$200
75	\$75
\$120	50
24	65
125	75.00
150.00	100
98	110
90.00	

12. On average, how many hours do you work each week?		
	Response Percent	Response Count
Under 20 hours	0.7%	2
20-30 hours	3.6%	11
30-40 hours	31.4%	95
40-50 hours	57.8%	175
50-60 hours	5.3%	16
over 60 hours	1.3%	4
	answered question	303
	skipped question	6

13. How much of your time do you spend on these tasks:

	I am not involved with these tasks	I review and/or delegate these tasks to others	I occasionally perform these tasks	I frequently perform these tasks	Response Count
Taxonomy development (thesauri, metadata, controlled vocabularies, etc.)	41.1% (124)	15.2% (46)	35.8% (108)	7.9% (24)	302
Strategic work (business models, high-level categorization, requirements analysis, life cycle assessment)	14.6% (44)	6.3% (19)	40.1% (121)	39.1% (118)	302
Wireframing/sitemaps	5.6% (17)	9.5% (29)	17.1% (52)	67.8% (206)	304
Audience definitions/persona development	12.5% (38)	12.8% (39)	46.4% (141)	28.3% (86)	304
User flow/scenario development	4.7% (14)	13.3% (40)	32.6% (98)	49.5% (149)	301
Usability testing	10.9% (33)	24.3% (74)	42.1% (128)	22.7% (69)	304
Other user research	12.3% (37)	16.6% (50)	46.8% (141)	24.3% (73)	301
Heuristic analysis/review	18.6% (56)	15.6% (47)	41.9% (126)	23.9% (72)	301
Accessibility review	42.1% (126)	22.4% (67)	29.4% (88)	6.0% (18)	299
Design templates/style guides	18.0% (54)	29.3% (88)	36.0% (108)	16.7% (50)	300
Content generation/copywriting	36.3% (109)	31.7% (95)	22.3% (67)	9.7% (29)	300
Content management/inventory/s strategy	28.1% (85)	27.1% (82)	25.4% (77)	19.5% (59)	303
Interaction design	7.6% (23)	11.6% (35)	23.9% (72)	56.8% (171)	301
Social media integration	39.8% (119)	21.4% (64)	29.4% (88)	9.4% (28)	299
Graphic/interface design	23.1% (69)	40.5% (121)	20.1% (60)	16.4% (49)	299
Database design	77.6% (232)	14.7% (44)	5.7% (17)	2.0% (6)	299
Programming/IT integration	77.0% (231)	15.3% (46)	5.7% (17)	2.0% (6)	300
Project management	35.7% (107)	15.7% (47)	31.7% (95)	17.0% (51)	300

13. How much of your time do you spend on these tasks:

	I am not involved with these tasks	I review and/or delegate these tasks to others	I occasionally perform these tasks	I frequently perform these tasks	Response Count
Evangelizing/public speaking/blogging/whitepapers	42.0% (126)	9.3% (28)	36.7% (110)	12.0% (36)	300
General business consulting/analytics	49.3% (148)	11.7% (35)	28.3% (85)	10.7% (32)	300
General IT consulting	77.3% (231)	9.4% (28)	10.7% (32)	2.7% (8)	299
Marketing/proposal writing	57.8% (170)	10.9% (32)	23.1% (68)	8.2% (24)	294
Business administration/operations (non-IA)	63.4% (187)	8.5% (25)	20.3% (60)	7.8% (23)	295
Staff training/recruiting/team development	32.2% (96)	7.4% (22)	43.3% (129)	17.1% (51)	298
			answered question		305
			skipped question		4

14. If you perform any tasks that are not on the above list, please describe these other activities.

	Response Count
Show Responses	32
answered question	32
skipped question	277

Showing 32 text responses

Spec writing

Search experience design

prototyping (non-programming; Axure)(in case you see this as separate from wireframing & interaction design

QA

Web Development

Front-end web development (HTML, CSS, JQUERY)

CREATION @ INNOVATION

Prototyping, information graphics

Create integrated artwork

Business case writing; change management planning; capacity planning; infrastructure planning; governance planning; data migration; BI reporting; business development; BPM

prototyping

Development Backlog, Storymapping,

Concepting

UI prototyping and implementation, functional testing, training users, authoring user guides and training materials

Product Development, MVP Strategy

Training materials development

knoweldge mgmt and strategy, seo and strategy, web metrics/analytics and strategy

documentation of design and accessibility standards

business requirement gathering, user acceptance testing, managing translations process with vendor

Manage portfolios

prototyping (HTML/CSS/JS)

ideation / brainstorming, training / mentoring, platform selection, feature prioritization

customer ecosystem development, new business

Marekt and product Research/analysis

design research, directional user research, generative user research, research for product development, service design

scenario planning

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Project planning/estimation

Teaching, business development

Help desk response

Internal presentations, executive presentations, writing/pitching long-term research plans (3-12 months) for internal projects

Prototype development

Writing and illustrating design guidelines.

15. If you manage staff, how many people report to you on a typical project?			
	Response Average	Response Total	Response Count
Fulltime Staff	4.79	474	99
Contract Staff	6.11	379	62
Temp Agency	1.24	36	29
How many are Managers?	6.58	342	52
	answered question		107
	skipped question		202

16. How long is your annual paid vacation?		
	Response Percent	Response Count
not applicable	13.5%	41
under 6 days	0.3%	1
6-10 days	9.2%	28
11-15 days	28.3%	86
16-20 days	25.0%	76
21-25 days	17.1%	52
over 25 days	6.6%	20
	answered question	304
	skipped question	5

17. How many public holidays do you get in addition to your paid vacation? (Also called "bank holidays")

	Response Percent	Response Count
0 days	9.5%	28
1-3 days	2.0%	6
4-6 days	25.8%	76
7-9 days	27.1%	80
9-11 days	24.1%	71
11-13 days	8.5%	25
13-15 days	1.4%	4
over 15 days	1.7%	5
	answered question	295
	skipped question	14

18. Does your employer provide any of the following benefits? (check all that apply) We understand that in some countries, certain of these benefits may be directly provided by your government or required by law. Please only check an item if your EMPLOYER provides the benefit. Also, please note that some benefits, such as group rate medical insurance in the United States, actually result in deductions from gross pay and may vary greatly. These costs should be evaluated when comparing salaries from one region to another.

	Response Percent	Response Count
Bonus Pay	55.7%	161
Overtime Pay	11.1%	32
Compensatory Time (time off in lieu of pay)	29.4%	85
Flexible Schedule	68.5%	198
Health/Medical/Dental/Vision Insurance Plan	86.9%	251
Disability Insurance Plan	66.1%	191
Life Insurance Plan	70.6%	204
Pretax Flexible Spending Account (eg. medical or childcare use)	56.4%	163
Dependent Care/Child Care/Babysitting Program	20.4%	59
Family Leave (Maternity/Paternity/Adoption)	59.9%	173
Personal Time Off/Sabbatical Leave	48.1%	139
Domestic Partner Benefits (non-spousal)	34.9%	101
Stock Options/Stock Purchase Plan	27.7%	80
401K or Other Pension/Investment Plan	73.0%	211
Other Profit Sharing Plan	9.3%	27
Professional Training/Continuing Education/Tuition Reimbursement	58.8%	170
Professional Association Dues Reimbursement	26.0%	75
Union Membership	2.4%	7
Conference Registration	50.5%	146
Transportation/Commuting Reimbursement	21.5%	62
Mobile phone/Wireless account/Home Internet	32.5%	94
Health Club/Gym Membership	27.3%	79
Housing/Relocation assistance	16.3%	47
Meals/Entertainment	21.1%	61
Corporate Discount Program (shopping, hotels, travel, etc)	38.4%	111
Describe above benefits or enter additional items: Show Responses		15
	answered question	289
	skipped question	20

Showing 15 text responses

Pension Plan

Pretax Commuting Spending Account

[Phone number, removed from analysis]

provides both 401k matching and a separate pension plan

Mobile phone discount, prior to a large project we had work from home 1 day per week

family leave is possible but possibly stops ones career , disability insurance for leading management

health care/massage,

flexible paid vacation (no quota)

awesome team, 7.5 hour work day, and management totally has my back

Medical benefits negotiated by company, but premiums are 100% employee paid.

enjoyable culture, recruitment incentives

R+R time off when traveling a lot

Conferences are every other year

Free company services & products

I'm self-employed as a consultant.

19. How long have you worked at your present job?

	Response Percent	Response Count
under 3 months	7.8%	24
3-6 months	12.4%	38
6-9 months	10.1%	31
9-12 months	7.8%	24
1-2 years	21.2%	65
2-3 years	12.1%	37
3-4 years	4.9%	15
4-5 years	5.9%	18
over 5 years	17.6%	54
	answered question	306
	skipped question	3

20. How long have you worked in your current field? (combine time worked at your current and past positions in this field.)

	Response Percent	Response Count
under 1 year	1.6%	5
1-2 years	4.9%	15
2-3 years	5.2%	16
3-4 years	7.2%	22
4-5 years	7.5%	23
5-6 years	7.9%	24
6-7 years	8.9%	27
7-8 years	6.2%	19
8-9 years	2.6%	8
9-10 years	4.3%	13
over 10 years	43.6%	133
	answered question	305
	skipped question	4

21. What positions have you held prior to your current job or field?

	Response Count
Show Responses	237
answered question	237
skipped question	72

Showing 237 text responses

Web Developer, UX Analyst, Interaction Designer
 IA, Interactive Team Lead
 research and writing positions
 Lead UX/UI
 Knowledge Manager
 Graphic Designer, Web Developer, Interactive Architect
 web Experience Manager, Information Architect/User Experience Designer, User Experience Architect, Marketing Specialist
 ux designer
 marketing strategist, webmaster, marketing manager,
 Creative Director, Manager of Operations
 Graphic Artist, Animator
 Project Manager, Information Architect, Business Analyst, Digital Planner
 Developer & Designer
 Freelance Interaction Design
 Interaction Design Freelance
 writer, editor
 Product coordinator
 IT Consultant, Researcher, Admin Assistant, Librarian Intern
 Information architect, user experience designer
 User Experience Designer; prior: content manager, full-service website designer, copy editor
 Web Designer
 Usability Specialist, Human Factors Design Engineer
 QA,, librarian
 Librarian
 Intern architect
 Customer service
 Website designer, website developer, ui designer
 Senior Graphic Designer, Senior Lead Interactive Designer, User Interface Designer

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Sr. Web Developer, Creative Coordinator, Web Producer, Faculty
software engineer, information developer
SEO, web designer/developer
Multimedia Designer
Project Management
Senior UX Designer, Sr. Usability Specialist, UI Designer
Auditor, legal information systems consultant
Website Manager, Project Manager
Various, government, PR journalism information
Usability manager, product development manager, usability analyst, instructor
Project Manager, Executive Producer
Director, consultant
Animator, Graphic Designer, Technical Artist, Multimedia Artist
Design Consultant
Usability Coordinator, Webmaster, Product Manager
Project Manager
Senior Technical Writer
Lead UX Consultant, Senior UX Engineer, UI Architect, Senior UI Developer
Front-End Web Developer
UI Design; Interaction Design; Usability Specialist; IA
DIRECTOR MANAGER/HEAD OF THE BOARD/PROJECT MANAGER
Managing Director, Information Technology Solutions
Engineer
none
Graphic Designer
Information Architect, Enterprise Content Manager, Software Developer, CEO, Associate
Director of IT
Software engineer, grad student
Interaction Designer, User Researcher
Interaction Designer
teacher ; hospitality management
Owned Consulting co, UX Manager, UX Architect
Similar to current
Usability Auditor, Usability Team Lead
Team Lead, Manager, Consultant
UX designer
Freelancer
Information Architect

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Consultant in Organizational Management

Corporate, teaching, research

Visual Database Engineer (with flight simulators)

non-profit director, theatrical company manager

UX Lead

graphic designer

UX or usability specialist or consultant; content specialist

Interaction designer

Interaction Designer / User Experience Architect

Principal Usability Designer, Sr. User Experience Designer

VP, eBusiness Strategy

Information Architect, Usability Lab Manager

UX Manager, Front-end Developer, Web Designer

web designer, project manager, producer

UX team manager; independent consultant

Journalism

Research Associate, Human Factors engineering specialist

Freelans

Designer, Interactive Team Director

I ran my own consultancy

Interaction Designer, product manager

UX Architect

VP User Experience

reporter, editor, tech writer, PR consultant

Web Designer

Server

front-end developer/HTML coder

CIO

Senior Director of Ecommerce, Creative Director, UI Designer, Freelance Illustrator

Social Worker

Publishing Editor, Intern

Before this industry, right out of college, I spent 2 years as a financial journalist.

Id, Senior ID, Senior Usability Engineer, UX Lead, UX Director

Student, Freelancer

Interaction designer at a start up for a year

Business Analyst, Procedures Analyst

associate information architect, design researcher

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Senior Designer, Art Director

Communications Consultant, Tech Writer, Web Designer

Information Architect, User Experience Designer, Interface Designer, Graphic Designer

Chef

same, same

Software Engineer / Web Developer

Information Architect

Product Information and Sales

Vice President, Operations; Director of Usability

project manager, consultant, information architect, user experience designer, experience designer

Freelance, Project Coordinator, Performer

Manager, Information Architecture

Front End Designer/Developer, Business Analyst

association executive

Web manager, Web developer, Webmaster

Consultant/Information Architect

academic librarian in web development, web developer

Web Developer, Web Designer

user experience, business analyst

quality assurance

User Experience Specialist

Human Factors Engineer, Information Architect

Human Factors Engineer, Information Architect

IA, Sr. IA, Sr. UE Consultant, Freelance Interfaceologist, proprietor

user experience architect, lead information architect, senior project engineer, senior knowledge engineer

Information Architect

Writing Consultant

Information Architect

Programmer Analyst, IT Analyst, Trainer

academic librarian, technical writer

User Experience Designer, Senior Information Architect

Sr. Editor, regulatory compliance

advertising copywriter; sales

many- IA, systems analysis, UX mgr & director

UI architect, flash developer, web designer, graphic designer

administrative assistant

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copywriter, marketing specialist

Web analyst, online marketing strategist

Webmaster, IA, Principal, Sr. Interaction Designer, Design Manager, Director

Technical Writer, Front End Developer, Web Designer

Librarian, Sports Writer

Web Development

information architect

User Experience Architect formerly called Information Architect, Front End Developer

Information Architect, UI Guy, UI Designer, GUI Designer, Human Factor Technician

UX Designer

University Faculty; GIS analyst

Student teacher

Webmaster, Web Support Manager, Content Producer, CTO, CEO

Content Strategist, Front-end Developer

UCD Lead

Interface Designer, Front End Engineer, UX engineer

developer

Practice manager

Computer programmer, contract user researcher at Microsoft

Director of UX, Director of Marketing, UX Designer, Senior IA, IA, Web Designer, Web Developer, etc

Software Engineer

webmaster, consultant, information architect, designer, developer, production coordinator, manager, director

usability in innovation

Director of Product, Director of Consumer Experience, Staff Interaction Designer, Director of Strategy, Senior Information Architect, Content Strategist

Sr experience designer, sr interaction designer, ux consultant, IA

user interface designer

Sr. UX Analyst, UX Strategist, UX Analyst

Development Director; Researcher

User Experience Designer

Library Assistant

Designer

Art Director, Web Designer

copywriter

Academic IT support, freelance web design

Advertising Sales

2012 IA Salary and Benefits Survey

Technical Writer, Instructional Designer, Operations Manager
User Experience Specialist
Producer, Web
Tech support, technical trainer
Intranet Manager, Senior Web Communications Specialist, Social Media Developer
Front-end Developer / Business Analyst
Sr. IA, Researcher, UX
Information Architect, User Experience Designer
print design
Finance
journalist, photographer
graphics, UX, creative director
Business Systems Analyst
Interaction Designer, Product Manager
Technical Writer, Trainer / Consultant, Professional Services Manager, Product Manager
Copywriter
Sr. Information Architect, Usability analyst
User Research Manager, Research Librarian
graphic designer, photographer, journalist
Educator, Designer
business analyst, information architecture manager, information architect, producer, production assistant
Scottish Episcopal Church parish priest
Librarian, Information Architect
Web designer, Web developer, Internet marketing consultant
Graphic designer, Information Architect
Business analyst
Interaction Designer

22. What type of company do you work for?

	Response Percent	Response Count
Interactive/design agency	26.6%	72
Software/Application developer	20.3%	55
Consumer product company	13.3%	36
Service company	13.3%	36
Consulting firm	14.4%	39
Government	1.5%	4
Educational Institution	3.3%	9
Not for Profit	2.2%	6
Recruiter	0.4%	1
Freelance	4.8%	13
Other (please specify) Show Responses		42
	answered question	271
	skipped question	38

Showing 42 text responses

Educational Research
 Web portal
 non profit healthcare
 Financial services
 Developing internal tools for use within our company
 Financial services
 Retail
 Utility
 Financial Investment Company
 Ecom Retailer
 Internet provider
 intern / industry / marketing
 Financial services
 Technology
 Internet? I work for Google.
 Airline
 B:B
 Nike
 Marketing Agency
 Financial Institution

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Game Development and Publishig
Design and Development Company
Banking
Financial institution
High Tech (networking hardware/software manufacturer)
Broadcast Media
ECommerce retailer
Retail
Technically both a Consulting Firm and a Interactive Agency in one.
Pharmaceutical industry
Hosting Provider
eCommerce (retail)
Information/Publishing
Financial Services
IT is in support of primary busines of health care business practice solution provider
Advertising Agency
Digital media
Marketing agency
Insurance
Insurance company
Financial Services Company
Publishing



23. What type of products do you work on? (Enter all that apply)

	Response Percent	Response Count
Websites	88.4%	267
Mobile applications	71.5%	216
Desktop/web software	52.6%	159
Social media applications	25.8%	78
Entertainment systems (XBox, Wii, Playstation, Blu-ray, etc.)	5.0%	15
Public Kiosks/Billboards	9.3%	28
Physical products or devices	12.3%	37
Other (or additional comments) Show Responses		30
	answered question	302
	skipped question	7

Showing 30 text responses

workforce communications high-level decision-making materials

Tablet

Print materials

design process

Email Marketing (Design and coding)

ENG SERVICES & PLANING & DESIGN

EIM

Artwork (stiils/moving pictures)

Enterprise Content and Records Management Systems

In that past I have also worked on physical products or devices, including packaging and instructions/help.

Email marketing

Intelligent Transportation Systems, in-vehicle devices, connected vehicles,

Interactive environments, POS, CRM, iPad apps, non-screen devices

ATM

PC Games

service design

intranets

Enterprise Apps

search engines, technical documentation in .html and .pdf, etc.

Software, SAAS

Digital repository

Intranets (if not included under websites defn)

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Telematics, in-store UI, POS UI, Interactive Television, etc.

tablet software and cross-device experiences

Outdoor experiences including projections

medical devices, services

Advertising and experiential campaigns

Tablet

Service design, entertainment systems (non-game boxes or DVD players listed above)

Full ecosystems, including environments & services.

24. How many people does your company employ?		
	Response Percent	Response Count
Self-employed	5.6%	17
2-5 employees	1.0%	3
6-10 employees	2.3%	7
11-25 employees	4.6%	14
26-50 employees	8.6%	26
51-300 employees	20.8%	63
301-750 employees	10.9%	33
751-3000 employees	9.6%	29
over 3000 employees	35.0%	106
Not Sure	1.7%	5
	answered question	303
	skipped question	6

25. How many people perform Information Architecture related tasks:

Number of People	In your workgroup	In your company
1 (just me)	24.7% (73)	14.1% (41)
2-5	47.8% (141)	31.0% (90)
6-10	12.2% (36)	12.8% (37)
11-20	9.2% (27)	10.7% (31)
> 20	5.1% (15)	22.8% (66)
Not Sure	1.0% (3)	8.6% (25)
Response Count	295	290
	answered question	296
	skipped question	13

26. Where do you physically work?							
	Never	1-25%	26-50%	51-75%	76-100%	Rating Average	Response Count
At home	9.9% (28)	74.3% (211)	5.3% (15)	3.9% (11)	6.7% (19)	2.23	284
Own office	88.0% (191)	5.1% (11)	0.9% (2)	2.3% (5)	3.7% (8)	1.29	217
Employer/Company offices	6.8% (19)	7.2% (20)	5.4% (15)	23.7% (66)	57.0% (159)	4.17	279
Client office/premises	52.8% (122)	31.2% (72)	7.8% (18)	3.0% (7)	5.2% (12)	1.77	231
Shared office/ coworking with others	79.7% (169)	9.4% (20)	1.9% (4)	5.2% (11)	3.8% (8)	1.44	212
Other (airport, car, train, cafe)	58.0% (127)	38.8% (85)	2.7% (6)	0.5% (1)	0.0% (0)	1.46	219
						answered question	305
						skipped question	4

27. Where do you work geographically? If you travel a lot, where is your base of operations? (U.S. regions are based on [U.S. Census regions](#) with the addition of Alaska & Hawaii as a separate category)

	Response Percent	Response Count
Africa	0.3%	1
Asia (except India)	1.3%	4
India	1.0%	3
Australia and Pacific Rim	2.7%	8
Canada	8.0%	24
Central America, Mexico, Caribbean	0.0%	0
EU (except the UK)	4.7%	14
United Kingdom	3.0%	9
Non-EU Europe	0.7%	2
Middle East	0.0%	0
South America	2.3%	7
US: Northeast (includes D.C.)	22.0%	66
US: South (Texas through Delaware)	12.0%	36
US: Midwest (Eastern Plains and Midwest states)	16.3%	49
US: West (Pacific and Mountain States)	25.7%	77
US: Alaska & Hawaii	0.0%	0
	answered question	300
	skipped question	9

28. Are you located in or near a major metropolitan area? (Note: we know this is subjective, but give it your best shot)

	Response Percent	Response Count
Yes	95.4%	289
No	4.6%	14
	answered question	303
	skipped question	6

29. If "yes" to the previous question, what is the name of this city?

	Response Count
Show Responses	286
answered question	286
skipped question	23

Showing 286 text responses

Albuquerque (2)	Gdynia	Porto Alegre
Amsterdam	Göteborg	Quezon City
Ann Arbor	Hartford	Raleigh/Durham (2)
Annapolis	Hong Kong (2)	Richmond
Atlanta (11)	Houston (2)	Riga
Austin (6)	Hyderabad (2)	Rio de Janeiro (3)
Baltimore (4)	Las Vegas (3)	Rochester
Bangalore	London (6)	Rome (2)
Bangkok	Los Angeles (15)	Rotterdam
Birmingham, UK	Los Angeles, Santa Monica,	Salt Lake City
Bogotá	North Hollywood (counted as	San Diego
Boise (2)	Los Angeles)	San Francisco (24)
Boston (14)	Madison	San Jose, CA (2)
Boston and Denver (counted	Madrid	Silicon Valley (counted as San
as Boston)	Medellin	Jose, CA)
Brisbane	Melbourne (4)	Seattle (16)
Calgary (2)	Memphis (2)	St. Louis (4)
Calgary	Miami (2)	Stockholm
Cape Town	Milwaukee	Sydney
Charlotte (3)	Minneapolis (9)	Sydney (3)
Charlotte, NC and Raleigh NC	Montreal	Toronto (14)
(counted as Charlotte)	Munich (2)	Tucson - Phoenix
Chicago (17)	Nashville	Vancouver (3)
Cleveland (2)	New Orleans	Vancouver, BC and San
Cologne	New York City (17)	Francisco, CA (counted as
Cordoba	Norfolk/Virginia Beach	Vancouver)
Dallas (3)	Oakland	Washington, DC (13)
Den Haag	Ottawa	Between DC and Baltimore
Denver (4)	Philadelphia (7)	(counted as Washington, DC)
Detroit (7)	Phoenix	Wichita
Dundee	Pittsburgh (2)	Zurich
Fredericton	Portland, OR (2)	

30. How old are you?		
	Response Percent	Response Count
under 21	0.0%	0
21-25	4.0%	12
26-30	20.1%	61
31-35	20.1%	61
36-40	19.8%	60
41-45	17.2%	52
46-50	10.6%	32
51-55	5.0%	15
56-60	2.0%	6
61-65	1.0%	3
over 65	0.3%	1
	answered question	303
	skipped question	6

31. What is your gender?		
	Response Percent	Response Count
Female	47.4%	143
Male	52.6%	159
	answered question	302
	skipped question	7

32. Please rate your job satisfaction.

	Response Percent	Response Count
Very satisfied	29.4%	89
Satisfied	47.5%	144
Neutral	15.2%	46
Unsatisfied	6.3%	19
Very unsatisfied	1.7%	5
Please comment on factors affecting your job satisfaction. Show Responses		93
	answered question	303
	skipped question	6

Showing 93 text responses

i was laid off in May - company leadership is struggling
Currently waiting my yearly review and hoping for a significant raise.
limited resources, having to do work that is far afield from information design
I would be very satisfied if I did more IA and less project management.
Flexibility, Respect, Pay
Not as challenging as I would like, very repetitive style projects
It's a little slow these days
no opportunity for new areas of information
Productive, respected, good work-life balance, positive attitudes around me, learning every day from knowledgeable managers, able to teach them and others things I've learned that they don't know yet, open to new ideas from any level. Negatives: No style guide or design principles. Very slow moving and terrified of even the smallest risk.
I think others might be "very satisfied" with my situation, at the same company for several years, working close to home, etc.
Not enough true IA work, but on my own team I have flexibility and respect for my ideas. It's satisfactory until I finish my masters and look for more of a true IA job
Overworked
Resource and budget availability
Quality of clients and projects is not always high, however there is a lot of job flexibility
Some stress related to changing company cultural to accept user experience
Wish people would know what IA is.
Job role and title
Love what I do, but UX is largely misunderstood by the software industry.
performing work well over pay grade/job description and promotion was put on hold due to on-going re-orgs.
Underutilization for my level
Freedom, Flexibility
I would prefer to do more IA related work and less project management.
Overall strategic direction, lack of larger UX-related staff.

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Excellent manager who understands and advocates for UX/IA in the company. Good co-workers and physical job environment.

I work with smart people on interesting projects and have a good work-life balance that's supported by my boss, my team colleagues and wider colleague base

solid planing, flexible concept, trustfull surrounding

Satisfied, but starting to have doubts.

Support from executive leadership; challenge of working with multiple clients; good salary

Flexible work arrangements, ability to do strategic work, work-life balance

Too much work

autonomy; company committed to UX; treated like a professional/expert with important contributions that impact bottom line

Not doing enough IA work I enjoy (too many wireframes, not enough research)

Company and org. dont understand the value in UX or have any design process.

Work-life balance; team competence; product quality

I long to do more user research, but we do not have budget for it.

I am in a UX leadership position, but there are many in the organization that UX is still new to, and the overall company is very old school, in design and development, so there is a lot of opportunity, but so much work to do.

Autonomy, enthusiastic and competent co-workers

Recent changes mean more supervision, less independence - don't like that.

Stability

Recent merger and dealing with the changes

I like the people I work with, and I enjoy the variety of domains that I work in.

Low pay

company culture, rewarding projects, balance of autonomy + collaboration

I've downshifted to focus on parenting but I really miss having a more challenging job role. (to say nothing of missing the salary & benefits!)

freelancing is scary at times

manager, team, company

pay rate is low; sold on 'temp to perm' but perm not happened

Would like to work with a team of IAs and on projects where IA is not the enemy

Would love the work if it were more artistic and less dull.

Challenges

Commute time is a problem but everything else is fabulous.

33. Please use this space to provide any additional information, clarification or thoughts on salaries and compensation in the field of Information Architecture.

	Response Count
Show Responses	40
answered question	40
skipped question	269

Showing 40 text responses

No proper practice of User Experience design is followed in India

I was laid off for "economical" reasons. the interpretation of this is that the company did not want to pay my salary - they wanted someone more jr, (less expensive), despite the lack of experience.

I relocated to North Carolina from New York when I took my current job, and my current employer matched my salary from my job in New York. Because of that, I think my salary is a little above average for the area.

I'm below where others at my age may be because of transitioning laterally from content to UX design and IA.

Clarification on 2 questions: 2. Which of the following best describes your position level? I answered "Experienced / Senior Level" because I have 10+ years of experience and I do senior-level work, but I don't have "senior" in my title. 7. During 2012, what do you estimate you will earn, including salary, commission and/or bonus? I chose the "\$100,000 - 109,999" answer, but I just barely earn more than 100,000.

I think that IA related positions are undervalued in the south, specifically, Louisiana. The positions also follow an antiquated process that doesn't allow for much user centric design

Wish people would know what IA is and appreciate its true value

Took salary decrease in 2011 to join non-profit. Before that was 220K/year at private design consultancy with bonus.

I THINK THE FUTURE OF DESIGN TO THE INTER DISCIPLINARY & CREATION ON NEW LIFE STYLE & SUN STABILITY.I HAD WORKED IN MANY FACILITIES OF ENGINEERING DESIGN & PLANING ABOUT 1000 PROJECT.I HAVE 6 INVENTIONS TWO WORLD WIDE THEORY.

I earn much more as a consultant in a boutique consulting firm as the IA practice lead than I did as an information architect within a large corporation. This compensation is tied to my role in bringing in new business.

Things are looking good for us, but I do think that we are in a "bubble" and that some of us more experienced folk may be hitting the ceiling with regard to income.

I think job descriptions are absurd -- there is a demand for programmers who are also graphic designers. The idea that a team should be composed of people with complementary skills seems forgotten.

My company of just over 50 was very recently acquired by a much larger company, which itself is a subsidiary of an even larger company.

I am currently in a 3 month internship.

It seems to me that this is still a relatively new field and does not have a set standard for salaries or compensation. I was hired as a contractor first and then was flipped to full time. This was difficult to negotiate a salary, especially when the company didnt understand what I was doing or what a going rate would be.

I haven't increased my hourly rate since 2007 in large part because of how much push back I get from clients around my hourly rate (\$150/hr); I have some clients where I've agreed to lower my rate. Overall I

feel like I've lost ground, but it's hard to know how much is related to the economic downturn and how much is related to downshifting due to having a child.

some questions were not applicable or very useful/insightful for me as a freelancer (e.g. benefits, but also who does IA in workgroup vs. company).

It's a great time to be in the UX field!

Despite working towards my Masters degree and having some experience in the field, as a person making a mid-career transition it is incredibly difficult to find employers willing to mentor/train someone new to the field who isn't also just out of school. Something in-between internship and Senior level.

I finish in two month my master degree in Psychology, but i can't write that because you didn't add this option in your survey.

Some context: I work from home (in my office in our house, in Wichita) 100% for Juniper Networks, and travel to the office 2-4 times a year. My role is web architect and I own the user experience for all of our technical documentation.

Question 17 has overlapping ranges, and question 8 has gaps.

this is so helpful for my students, thank you!

The benefits questions was difficult for me to answer. I am self-employed, so I provide all the benefits to myself and take tax deductions on them. But... does htat count?

I'm dying to know if women are paid less than men in our field? I'm starting to think this is the case.

It seems that in the last year contract jobs and employers have been really trying to drive down the rate of an IA. Most (and my mentor, a senior IA has particularly remarked on this), expect mid-senior level IAs to work for around \$42-55/hr range (plus the recruiter's share).

This survey should include more consideration for UX and Design managers and directors.

I completely support salaries and compensation in the field of Information Architecture.

My salary is high this year because of bonus and severance from my previous job. Next year my base salary is 20% lower, but my equity stake is much higher, so it's unclear how that will work out.

This is a really hard field to staff right now in Boston. People with a lack of skills/experience are having no trouble getting good money from large shops like SapientNitro.

New Brunswick Canada salaries run about 20% below the national average and about 2/3 that of Toronto

We don't call ourselves information architects anymore -- I think user experience has "won" as the umbrella term for what we do, and IA is one of the key sub-practices along with interaction design, user research, usability testing, visual design, etc.

It's been a long road trying to explain why the heck an IA is necessary in life, but in an older, stoic organization, it's finally starting to pay off as they become more aware of the benefits.

Riga (Latvia) is located in North Eastern Europe where salaries for the same job are lower as, for instance, in Western Europe.

Demand for UX is rising again and with it agencies are starting to pay insane salaries to anyone who claims they can do IA and have a pulse. Seeing kids with 3 years experience asking for \$100K base which is crazy.

This is really detriment to our industry and profession, we're not nurturing talent, just encouraging people who have marginal skills to chase \$ rather than chase professional mastery.

Best opportunities are still with agencies and consulting as large companies have yet to embrace Ux as well as creative teams versus treating these teams the same as accountants, underwriters, project managers etc.

I love UX!

I could easily make more than I do, but the benefits, flexibility and conscious effort made by my company on my behalf keeps me very happy. More money is always welcome, of course.

I have worked in three states in the past 6 months. NYC - \$90/h RI -\$85/h and CT \$72.50/h All positions have been partial on site and off site working. Most hours were spent working on a per project basis with a minimum of three projects per client.

none